

# Deep Learning in MATLAB®

## From Concept to Embedded Code

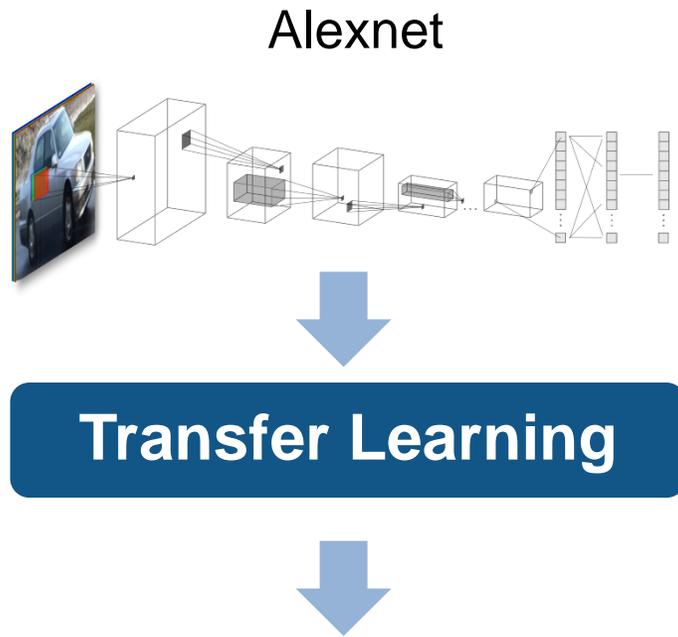
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Stuttgart

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Principal Application Engineer  
MathWorks Germany

# Example: Lane Detection



← Previous Next →

### Deep Learning for Automated Driving with MATLAB

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Posted on July 20, 2017 by Avinash Nehemiah and Arvind Jayaraman | 0 Comments

Tagged [Autonomous Vehicles](#), [Deep Learning](#), [MATLAB](#)

You've probably seen headlines about innovation in automated driving now that there are several cars available on the market that have some level of self-driving capability. I often get questions from colleagues on how automated driving systems perceive their environment and make "human-like"

Output of CNN is lane parabola coefficients according to:  $y = ax^2 + bx + c$



**GPU coder generates code for whole application**

# Example: Lane Detection

```
%Read pre-trained network
originalConvNet = alexnet();

%Extract layers from the original network
layers = originalConvNet.Layers
```

## Import of Pre-Trained Network

```
layers =
25x1 Layer array with layers:

 1 'data'      Image Input           227x227x3 images with 'zerocenter' normalization
 2 'conv1'     Convolution          96 11x11x3 convolutions with stride [4 4] and padding [0 0 0 0]
 3 'relu1'     ReLU
 4 'norm1'     Cross Channel Normalization  cross channel normalization with 5 channels per element
 5 'pool1'     Max Pooling          3x3 max pooling with stride [2 2] and padding [0 0 0 0]
 6 'conv2'     Convolution          256 5x5x48 convolutions with stride [1 1] and padding [2 2 2 2]
 7 'relu2'     ReLU
 8 'norm2'     Cross Channel Normalization  cross channel normalization with 5 channels per element
 9 'pool2'     Max Pooling          3x3 max pooling with stride [2 2] and padding [0 0 0 0]
10 'conv3'     Convolution          384 3x3x256 convolutions with stride [1 1] and padding [1 1 1 1]
11 'relu3'     ReLU
12 'conv4'     Convolution          384 3x3x192 convolutions with stride [1 1] and padding [1 1 1 1]
13 'relu4'     ReLU
14 'conv5'     Convolution          256 3x3x192 convolutions with stride [1 1] and padding [1 1 1 1]
15 'relu5'     ReLU
16 'pool5'     Max Pooling          3x3 max pooling with stride [2 2] and padding [0 0 0 0]
17 'fc6'       Fully Connected      4096 fully connected layer
18 'relu6'     ReLU
19 'drop6'     Dropout              50% dropout
20 'fc7'       Fully Connected      4096 fully connected layer
21 'relu7'     ReLU
22 'drop7'     Dropout              50% dropout
23 'fc8'       Fully Connected      1000 fully connected layer
24 'prob'      Softmax
25 'output'    Classification Output  crossentropyex with 'tench' and 999 other classes
```

20	'fc7'	Fully Connected
21	'relu7'	ReLU
22	'drop7'	Dropout
23	'fc8'	Fully Connected
24	'prob'	Softmax
25	'output'	Classification Output

# Example: Lane Detection

```
%Net surgery
%Replace the last few fully connected layers
%with suitable size layers
layers(20:25) = [];
outputLayers = [ ...
    fullyConnectedLayer(16, 'Name', 'fcLane1');
    reluLayer('Name', 'fcLane1Relu');
    fullyConnectedLayer(6, 'Name', 'fcLane2');
    regressionLayer('Name', 'output')];
layers = [layers; outputLayers]
```

Import of Pre-Trained Network

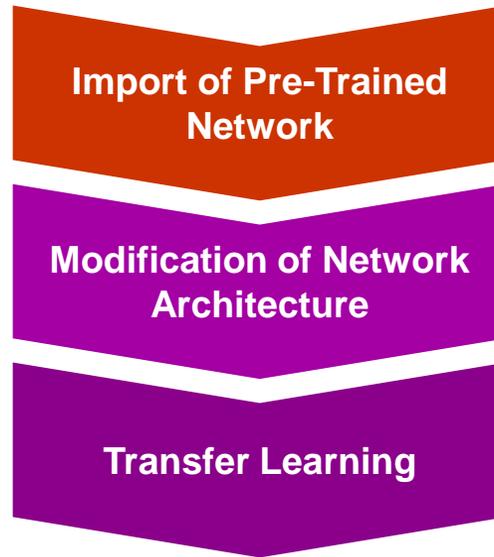
Modification of Network Architecture

```
layers =
23x1 Layer array with layers:

 1 'data'      Image Input      227x227x3 images with 'zerocenter' normalization
 2 'conv1'    Convolution      96 11x11x3 convolutions with stride [4 4] and padding [0 0 0 0]
 3 'relu1'    ReLU
 4 'norm1'    Cross Channel Normalization  cross channel normalization with 5 channels per element
 5 'pool1'    Max Pooling      3x3 max pooling with stride [2 2] and padding [0 0 0 0]
 6 'conv2'    Convolution      256 5x5x48 convolutions with stride [1 1] and padding [2 2 2 2]
 7 'relu2'    ReLU
 8 'norm2'    Cross Channel Normalization  cross channel normalization with 5 channels per element
 9 'pool2'    Max Pooling      3x3 max pooling with stride [2 2] and padding [0 0 0 0]
10 'conv3'    Convolution      384 3x3x256 convolutions with stride [1 1] and padding [1 1 1 1]
11 'relu3'    ReLU
12 'conv4'    Convolution      384 3x3x192 convolutions with stride [1 1] and padding [1 1 1 1]
13 'relu4'    ReLU
14 'conv5'    Convolution      256 3x3x192 convolutions with stride [1 1] and padding [1 1 1 1]
15 'relu5'    ReLU
16 'pool5'    Max Pooling      3x3 max pooling with stride [2 2] and padding [0 0 0 0]
17 'fc6'      Fully Connected  4096 fully connected layer
18 'relu6'    ReLU
19 'dropout' Dropout          50% dropout
20 'fcLane1' Fully Connected  16 fully connected layer
21 'fcLane1Relu' ReLU
22 'fcLane2' Fully Connected  6 fully connected layer
23 'output'  Regression Output  mean-squared-error
```

20	'fcLane1'	Fully Connected
21	'fcLane1Relu'	ReLU
22	'fcLane2'	Fully Connected
23	'output'	Regression Output

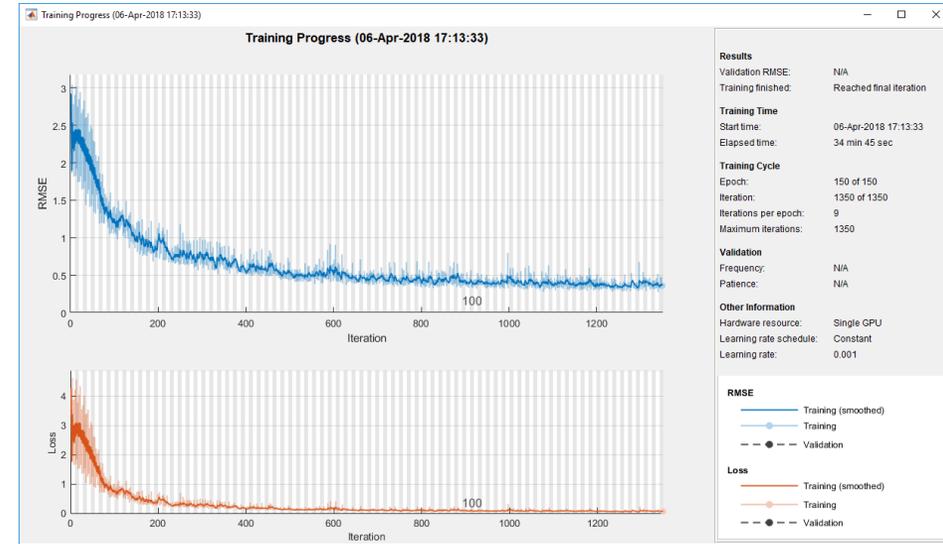
# Example: Lane Detection



```
%Use Stochastic Gradient Descent Solver with 150 Epochs
options = trainingOptions('sgdm', ...
    'InitialLearnRate', 1e-3, ...
    'MaxEpochs', 150, ...
    'MiniBatchSize', 128, ...
    'Verbose', true, ...
    'Plots', 'training-progress');

tbl = [predictors, scaledRegressionOutputs];

%Train Network
laneNet = trainNetwork(tbl, layers, options);
save('trainedLaneNet.mat', 'laneNet', 'laneCoeffMeans', ...
    'laneCoeffsStds');
```



# Example: Lane Detection

```
%Randomly selecting input image
imds = ImageDatastore('data', ...
                    'IncludeSubfolders', true);
testImg = readimage(imds, randi(1225,1) );

%Image pre-processing
inputImg = imresize(testImg, [227 227]);

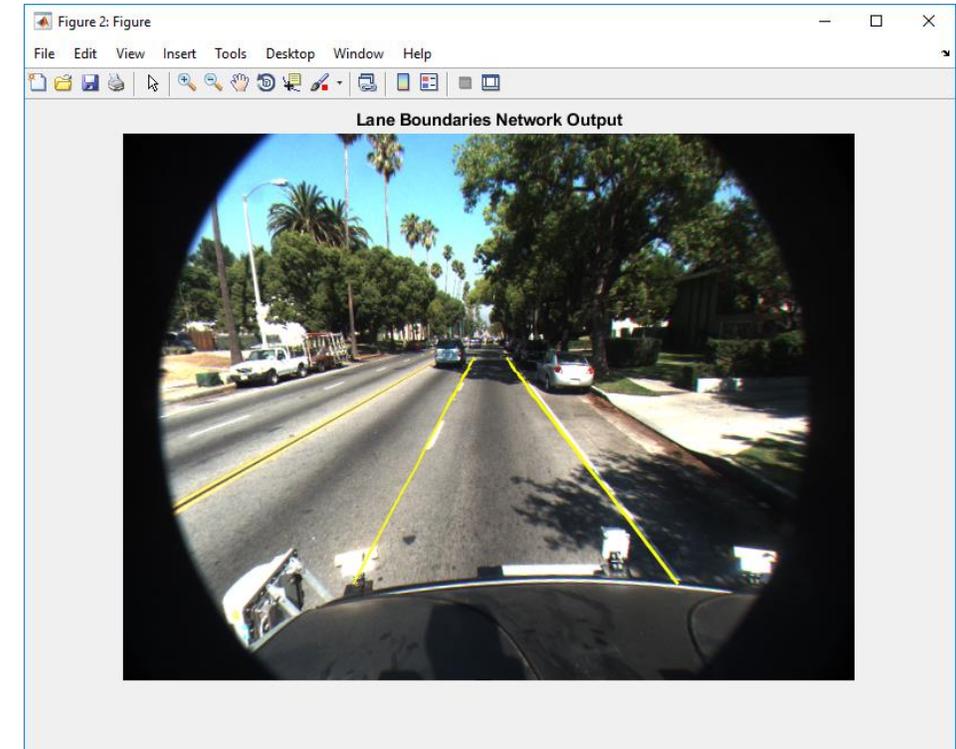
%Call MATLAB function
[lanesFound, ltPts, rtPts] = lane_detect(inputImg, ...
                                       coeffMeans, ...
                                       coeffStds);
```

Import of Pre-Trained  
Network

Modification of Network  
Architecture

Transfer Learning

Verification



# Example: Lane Detection

Import of Pre-Trained Network

Modification of Network Architecture

Transfer Learning

Verification

Autom. CUDA Code Generation

%Command-line script invokes GPU Coder (CUDA)

```
InputTypes = {ones(227,227,3,'uint8'),...
              ones(1,6,'double'),...
              ones(1,6,'double')};
```

```
cfg = coder.gpuConfig('mex');
cfg.GenerateReport = true;
cfg.TargetLang = 'C++';
```

```
codegen -args InputTypes -config cfg lane_detect
```

```
void DeepLearningNetwork_predict(b_laneNet *obj, const uint8_T inputdata[154587],
    real32_T outT[6])
{
    real32_T *gpu_inputT;
    real32_T *gpu_out;
    uint8_T *gpu_inputdata;
    uint8_T *b_gpu_inputdata;
    real32_T *gpu_outT;
    cudaMalloc(&gpu_inputT, 24ULL);
    cudaMalloc(&gpu_out, 24ULL);
    cudaMalloc(&gpu_inputT, 618348ULL);
    cudaMalloc(&b_gpu_inputdata, 154587ULL);
    cudaMalloc(&gpu_inputdata, 154587ULL);
    cudaMemcpy((void *)gpu_inputdata, (void *)&inputdata[0], 154587ULL,
        cudaMemcpyHostToDevice);
    c_DeepLearningNetwork_predict_k<<<dim3(302U, 1U, 1U), dim3(512U, 1U, 1U)>>>
        (gpu_inputdata, b_gpu_inputdata);
    d_DeepLearningNetwork_predict_k<<<dim3(302U, 1U, 1U), dim3(512U, 1U, 1U)>>>
        (b_gpu_inputdata, gpu_inputT);
    cudaMemcpy(obj->inputData, gpu_inputT, 154587ULL * sizeof(real32_T),
        cudaMemcpyDeviceToDevice);
    obj->predict();
    cudaMemcpy(gpu_out, obj->outputData, 6ULL * sizeof(real32_T),
        cudaMemcpyDeviceToDevice);
    e_DeepLearningNetwork_predict_k<<<dim3(1U, 1U, 1U), dim3(32U, 1U, 1U)>>>
        (gpu_out, gpu_outT);
    cudaMemcpy((void *)&outT[0], (void *)gpu_outT, 24ULL, cudaMemcpyDeviceToHost);
    cudaFree(gpu_inputdata);
    cudaFree(b_gpu_inputdata);
    cudaFree(gpu_inputT);
    cudaFree(gpu_out);
    cudaFree(gpu_outT);
}
```

# Example: Lane Detection

Import of Pre-Trained Network

Modification of Network Architecture

Transfer Learning

Verification

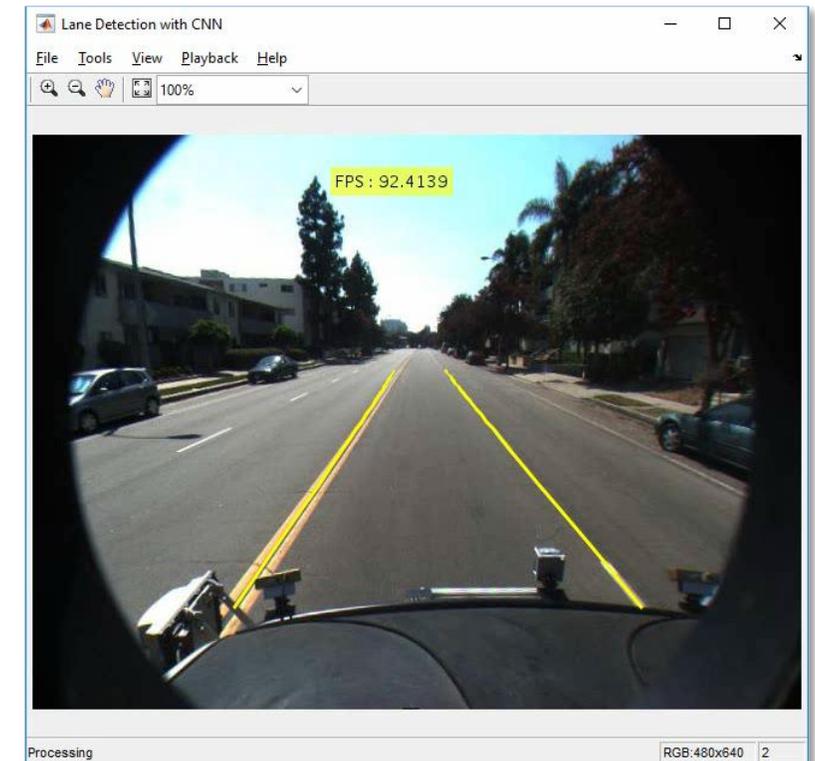
Autom. CUDA Code Generation

mex Verification

```
%Randomly selecting input image
imds = ImageDatastore('data', ...
    'IncludeSubfolders', true);
testImg = readimage(imds, randi(1225,1) );

%Image pre-processing
inputImg = imresize(testImg, [227 227]);

%Call mex function
[lanesFound, ltPts, rtPts] = lane_detect_mex(inputImg, ...
    coeffMeans, ...
    coeffStds);
```



# Example: Lane Detection

Import of Pre-Trained Network

Modification of Network Architecture

Transfer Learning

Verification

Autom. CUDA Code Generation

mex Verification

Deployment to embedded GPU

Build type:

Output file name:

Language:  C  C++  
 Generate code only

Hardware Board:

Device	Generic	MATLAB Host Computer
	Device vendor	Device type

Toolchain:

- Automatically locate an installed toolchain
- NVIDIA CUDA | gmake (64-bit Linux)
- NVIDIA CUDA for Jetson Tegra K1 v6.5 | gmake (64-bit Linux)
- NVIDIA CUDA for Jetson Tegra X1 v7.0 | gmake (64-bit Linux)
- NVIDIA CUDA for Jetson Tegra X2 v8.0 | gmake (64-bit Linux)

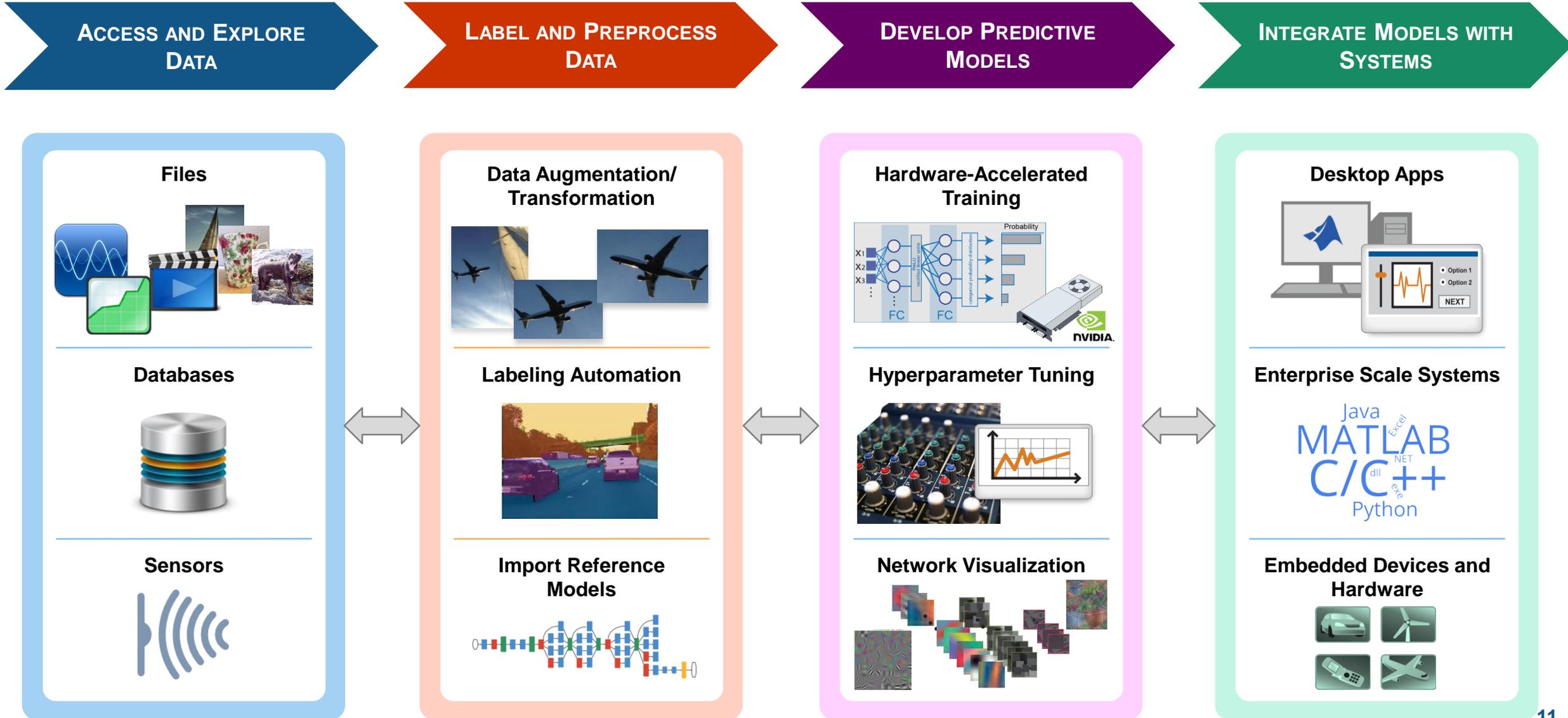


# MATLAB Deep Learning Framework

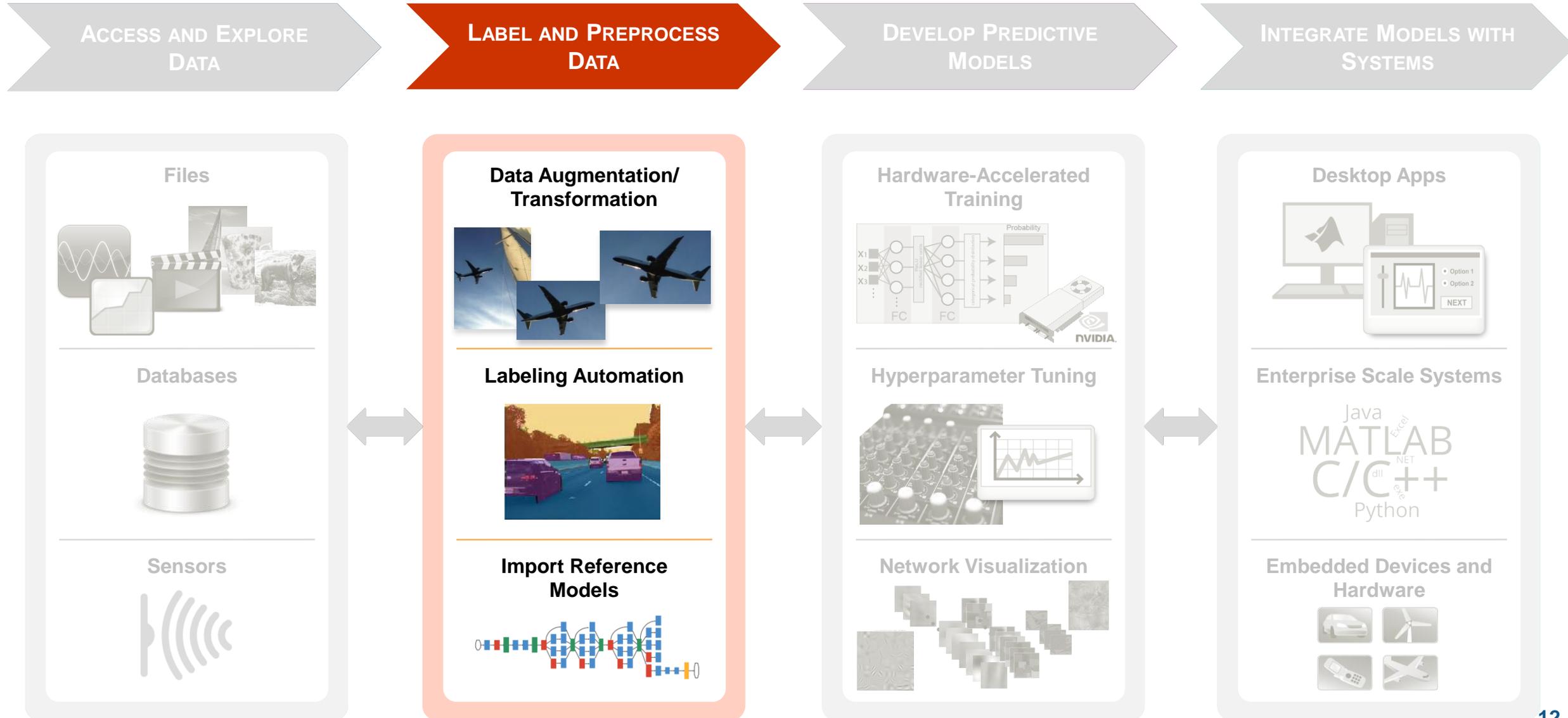


- **Manage** large image sets
- **Automate** image labeling
- **Easy access** to models
- **Acceleration** with GPU's
- **Scale** to clusters
- **Automate compilation to GPUs and CPUs using GPU Coder:**
  - **11x faster** than TensorFlow
  - **4.5x faster** than MXNet

# Deep Learning Workflow

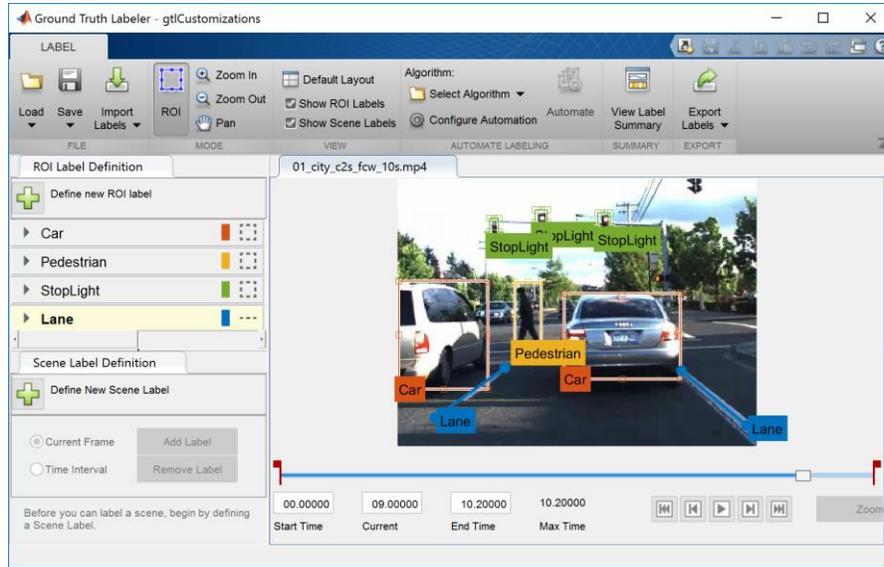


# Deep Learning Workflow

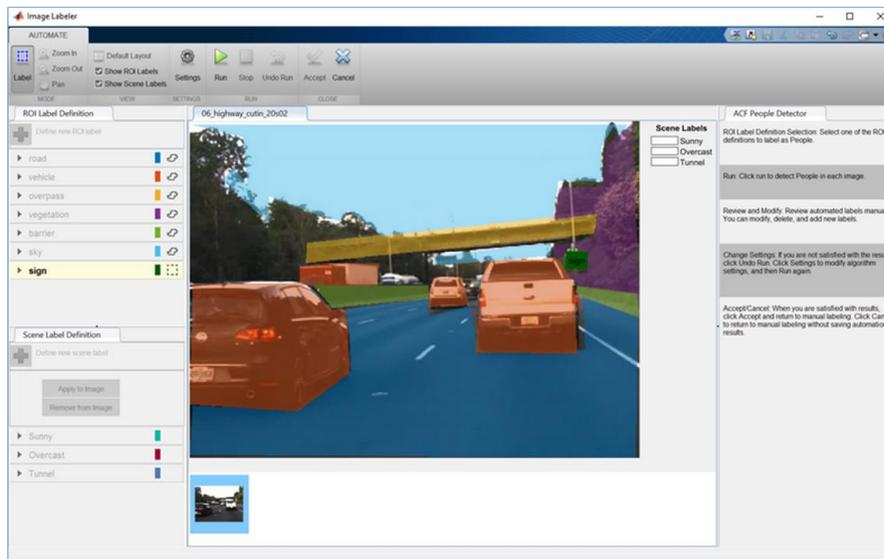


# Ground Truth Labeling

LABEL AND PREPROCESS DATA



- Adding Ground Truth Information
- Semi-automated Labeling
  - Object Detection
  - Scene Classification
  - Semantic Image Segmentation



- Solutions
  - Ground Truth Labeler App
  - Image Labeler App

# Importing Reference Models (e.g. AlexNet)

LABEL AND  
PREPROCESS DATA

The screenshot displays the MATLAB environment with an editor window on the left and a Command Window on the right. The editor window shows a script for loading AlexNet from a webcam. The Command Window shows the execution of the script, resulting in a list of 25 layers for the AlexNet model.

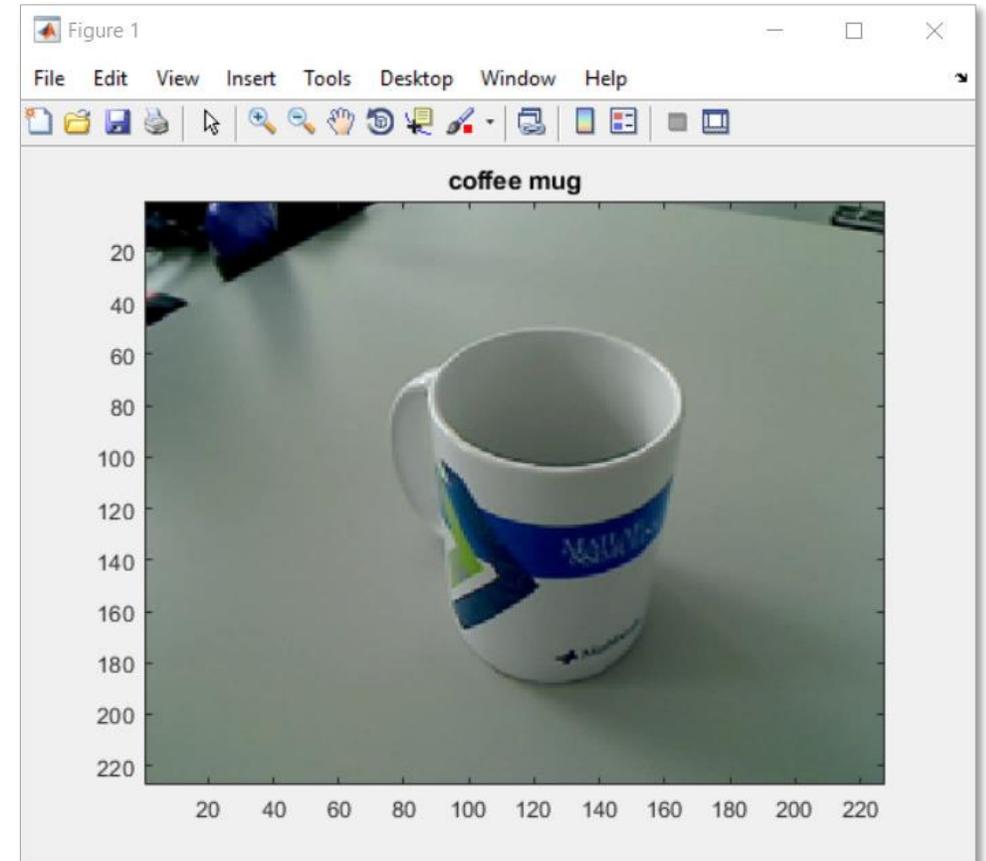
```

C:\03_SBX_ROOT\DNN\AlexNet\AlexNet_webcam.m
EDITOR PUBLISH VIEW
+ New Open Save Find Files Compare Go To Comment Insert
FILE NAVIGATE EDIT
1 clear;
2 camera = webcam; % Connect to
3 nnet = alexnet; % Load the pr
4
5 while true
6     picture = camera.snapshot;
7     picture = imresize(picture
8
9     label = classify(nnet, pic
10
11     image(picture);
12     title(char(label));
13     drawnow;
14
15 end
16
fx >>
>> nnet.Layers
ans =
25x1 Layer array with layers:
1 'data' Image Input 227x227x3 images with 'zerocenter' normalization
2 'conv1' Convolution 96 11x11x3 convolutions with stride [4 4] and padding [0 0 0 0]
3 'relu1' ReLU ReLU
4 'norm1' Cross Channel Normalization cross channel normalization with 5 channels per element
5 'pool1' Max Pooling 3x3 max pooling with stride [2 2] and padding [0 0 0 0]
6 'conv2' Convolution 256 5x5x48 convolutions with stride [1 1] and padding [2 2 2 2]
7 'relu2' ReLU ReLU
8 'norm2' Cross Channel Normalization cross channel normalization with 5 channels per element
9 'pool2' Max Pooling 3x3 max pooling with stride [2 2] and padding [0 0 0 0]
10 'conv3' Convolution 384 3x3x256 convolutions with stride [1 1] and padding [1 1 1 1]
11 'relu3' ReLU ReLU
12 'conv4' Convolution 384 3x3x192 convolutions with stride [1 1] and padding [1 1 1 1]
13 'relu4' ReLU ReLU
14 'conv5' Convolution 256 3x3x192 convolutions with stride [1 1] and padding [1 1 1 1]
15 'relu5' ReLU ReLU
16 'pool5' Max Pooling 3x3 max pooling with stride [2 2] and padding [0 0 0 0]
17 'fc6' Fully Connected 4096 fully connected layer
18 'relu6' ReLU ReLU
19 'drop6' Dropout 50% dropout
20 'fc7' Fully Connected 4096 fully connected layer
21 'relu7' ReLU ReLU
22 'drop7' Dropout 50% dropout
23 'fc8' Fully Connected 1000 fully connected layer
24 'prob' Softmax softmax
25 'output' Classification Output crossentropyex with 'tench' and 999 other classes
  
```

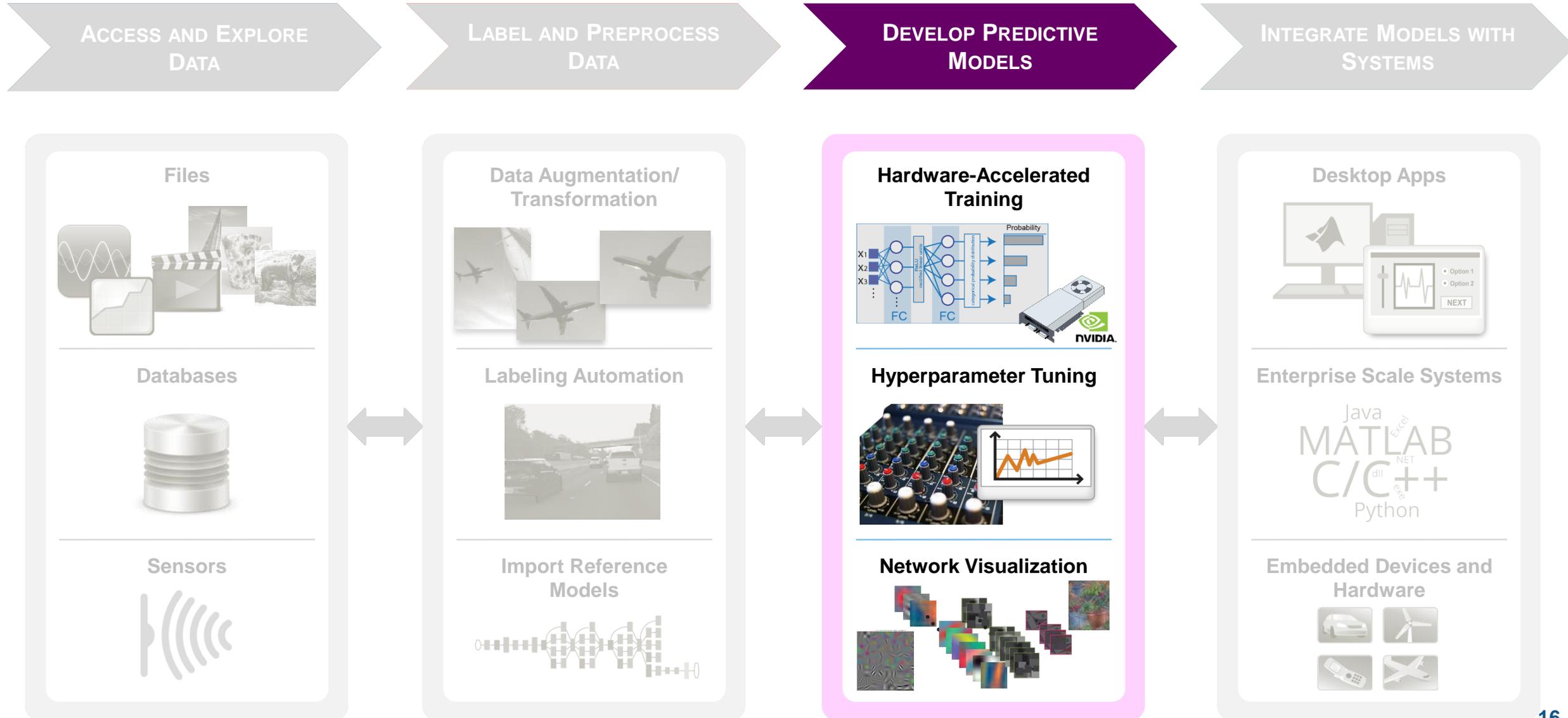
# Importing Reference Models (e.g. AlexNet)

LABEL AND  
PREPROCESS DATA

```
C:\03_SBX_ROOT\DNN\AlexNet\AlexNet_webcam.m
EDITOR PUBLISH VIEW
New Open Save Find Files Compare Go To Find Comment Indent Breakpoints Run Run and Advance Run and Time
FILE NAVIGATE EDIT BREAKPOINTS RUN
1 clear;
2
3 camera = webcam; % Connect to the camera
4
5 nnet = alexnet; % Load the pretrained neural network (e.g. AlexNet)
6
7 while true
8     picture = camera.snapshot; % Take a picture
9     picture = imresize(picture, [227,227]); % Resize the picture
10
11     label = classify(nnet, picture); % Classify the picture
12
13     image(picture); % Show the picture
14     title(char(label)); % Show the label
15     drawnow;
16 end
script Ln 1 Col 7
```

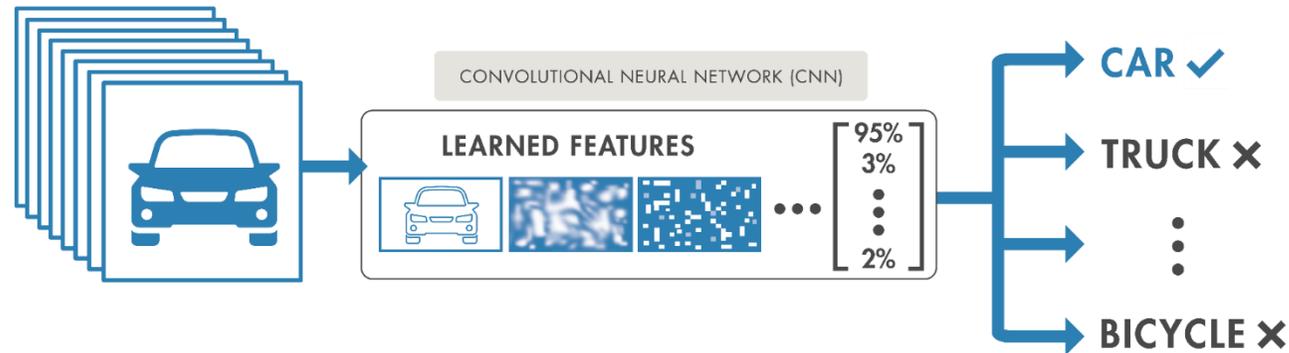


# Deep Learning Workflow



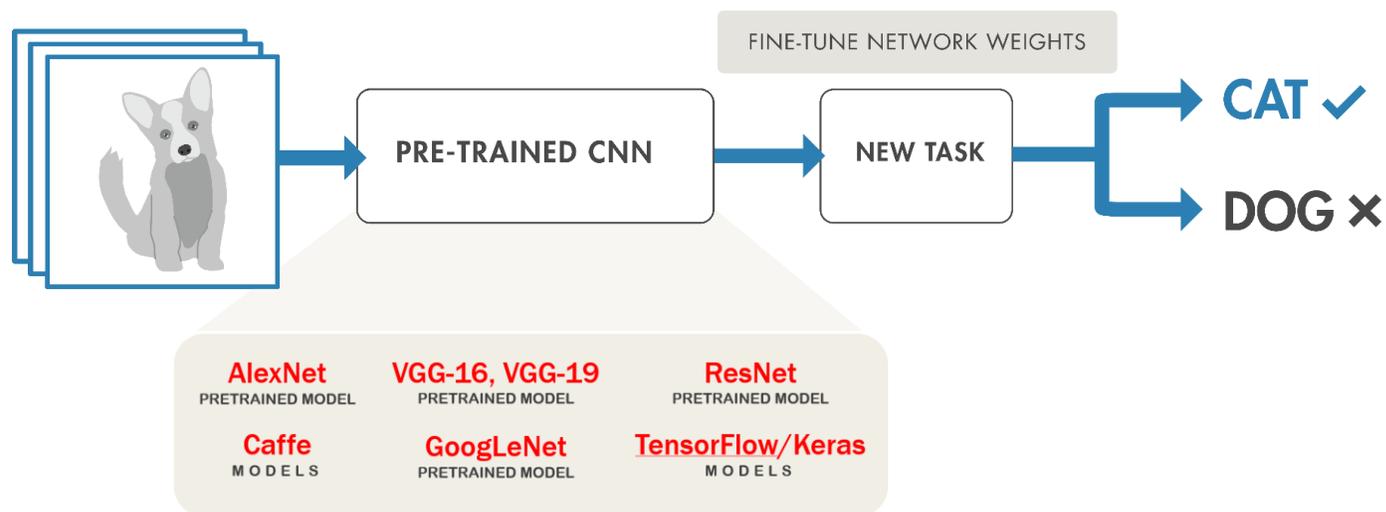
# Two Approaches for Deep Learning

## 1. Train a Deep Neural Network from Scratch



- Tailored and optimized to specific needs
- Requires
  - Larger training data set
  - Longer training time

## 2. Fine-tune a pre-trained model (transfer learning)



- Reusing existing feature extraction
- Adapting to specific needs
- Requires
  - Smaller training data set
  - Lower training time

# Transfer Learning

DEVELOP  
PREDICTIVE MODELS

```
%Read pre-trained network
originalConvNet = alexnet();
```

```
%Extract layers from the original network
layers = originalConvNet.Layers
```

```
layers =
  25x1 Layer array with layers:

   1 'data'      Image Input      227x227x3 images with 'zerocenter' normalization
   2 'conv1'     Convolution    96 11x11x3 convolutions with stride [4 4] and padding [0 0 0 0]
   3 'relu1'     ReLU           ReLU
   4 'norm1'     Cross Channel Normalization cross channel normalization with 5 channels per element
   5 'pool1'     Max Pooling    3x3 max pooling with stride [2 2] and padding [0 0 0 0]
   6 'conv2'     Convolution    256 5x5x48 convolutions with stride [1 1] and padding [2 2 2 2]
   7 'relu2'     ReLU           ReLU
   8 'norm2'     Cross Channel Normalization cross channel normalization with 5 channels per element
   9 'pool2'     Max Pooling    3x3 max pooling with stride [2 2] and padding [0 0 0 0]
  10 'conv3'     Convolution    384 3x3x256 convolutions with stride [1 1] and padding [1 1 1 1]
  11 'relu3'     ReLU           ReLU
  12 'conv4'     Convolution    384 3x3x192 convolutions with stride [1 1] and padding [1 1 1 1]
  13 'relu4'     ReLU           ReLU
  14 'conv5'     Convolution    256 3x3x192 convolutions with stride [1 1] and padding [1 1 1 1]
  15 'relu5'     ReLU           ReLU
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  17 'fc6'       Fully Connected 4096 fully connected layer
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  19 'drop6'     Dropout        50% dropout
  20 'fc7'       Fully Connected 4096 fully connected layer
  21 'relu7'     ReLU           ReLU
  22 'drop7'     Dropout        50% dropout
  23 'fc8'       Fully Connected 1000 fully connected layer
  24 'prob'      Softmax        softmax
  25 'output'    Classification Output crossentropyex with 'tench' and 999 other classes
```

# Transfer Learning

DEVELOP  
PREDICTIVE MODELS

```
%Read pre-trained network
originalConvNet = alexnet();
```

```
%Extract layers from the original network
layers = originalConvNet.Layers
```

```
%Net surgery
%Replace the last few fully connected layers
%with suitable size layers
layers(20:25) = [];
outputLayers = [ ...
    fullyConnectedLayer(16, 'Name', 'fcLane1');
    reluLayer('Name', 'fcLane1Relu');
    fullyConnectedLayer(6, 'Name', 'fcLane2');
    regressionLayer('Name', 'output')];
layers = [layers; outputLayers]
```

```
layers =
    25x1 Layer array with layers:

     1 'data'      Image Input      227x227x3 images with 'zerocenter' normalization
     2 'conv1'     Convolution    96 11x11x3 convolutions with stride [4 4] and padding [0 0 0 0]
     3 'relu1'     ReLU           ReLU
     4 'norm1'     Cross Channel Normalization cross channel normalization with 5 channels per element
     5 'pool1'     Max Pooling    3x3 max pooling with stride [2 2] and padding [0 0 0 0]
     6 'conv2'     Convolution    256 5x5x48 convolutions with stride [1 1] and padding [2 2 2 2]
     7 'relu2'     ReLU           ReLU
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     9 'pool2'     Max Pooling    3x3 max pooling with stride [2 2] and padding [0 0 0 0]
    10 'conv3'     Convolution    384 3x3x256 convolutions with stride [1 1] and padding [1 1 1 1]
    11 'relu3'     ReLU           ReLU
    12 'conv4'     Convolution    384 3x3x192 convolutions with stride [1 1] and padding [1 1 1 1]
    13 'relu4'     ReLU           ReLU
    14 'conv5'     Convolution    256 3x3x192 convolutions with stride [1 1] and padding [1 1 1 1]
    15 'relu5'     ReLU           ReLU
    16 'pool5'     Max Pooling    3x3 max pooling with stride [2 2] and padding [0 0 0 0]
    17 'fc6'       Fully Connected 4096 fully connected layer
    18 'relu6'     ReLU           ReLU
    19 'drop6'     Dropout        50% dropout
    20 'fcLane1'   Fully Connected 16 fully connected layer
    21 'fcLane1Relu' ReLU           ReLU
    22 'fcLane2'   Fully Connected 6 fully connected layer
    23 'output'    Regression Output mean-squared-error
```

# Transfer Learning

DEVELOP  
PREDICTIVE MODELS

```
%Read pre-trained network
originalConvNet = alexnet();
```

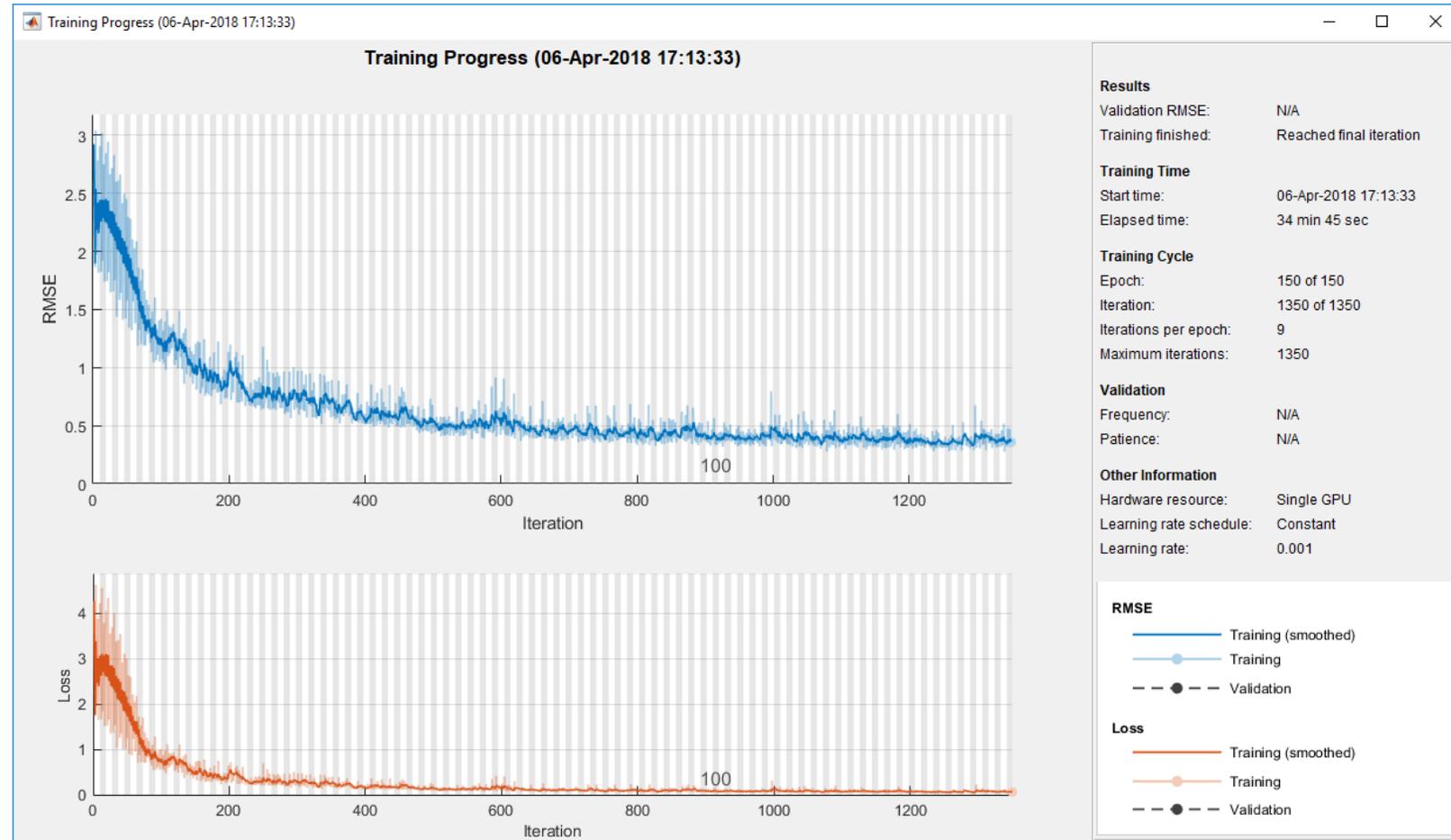
```
%Extract layers from the original network
layers = originalConvNet.Layers
```

```
%Net surgery
%Replace the last few fully connected layers
%with suitable size layers
layers(20:25) = [];
outputLayers = [ ...
    fullyConnectedLayer(16, 'Name', 'fcLane1');
    reluLayer('Name', 'fcLane1Relu');
    fullyConnectedLayer(6, 'Name', 'fcLane2');
    regressionLayer('Name', 'output')];
layers = [layers; outputLayers]
```

```
%Use Stochastic Gradient Descent Solver with 150 Epochs
options = trainingOptions('sgdm', ...
    'InitialLearnRate', 1e-3, ...
    'MaxEpochs', 150, ...
    'MiniBatchSize', 128, ...
    'Verbose', true, ...
    'Plots', 'training-progress');
```

```
tbl = [predictors, scaledRegressionOutputs];
```

```
%Train Network
laneNet = trainNetwork(tbl, layers, options);
save('trainedLaneNet.mat', 'laneNet', 'laneCoeffMeans', ...
    'laneCoeffsStds');
```

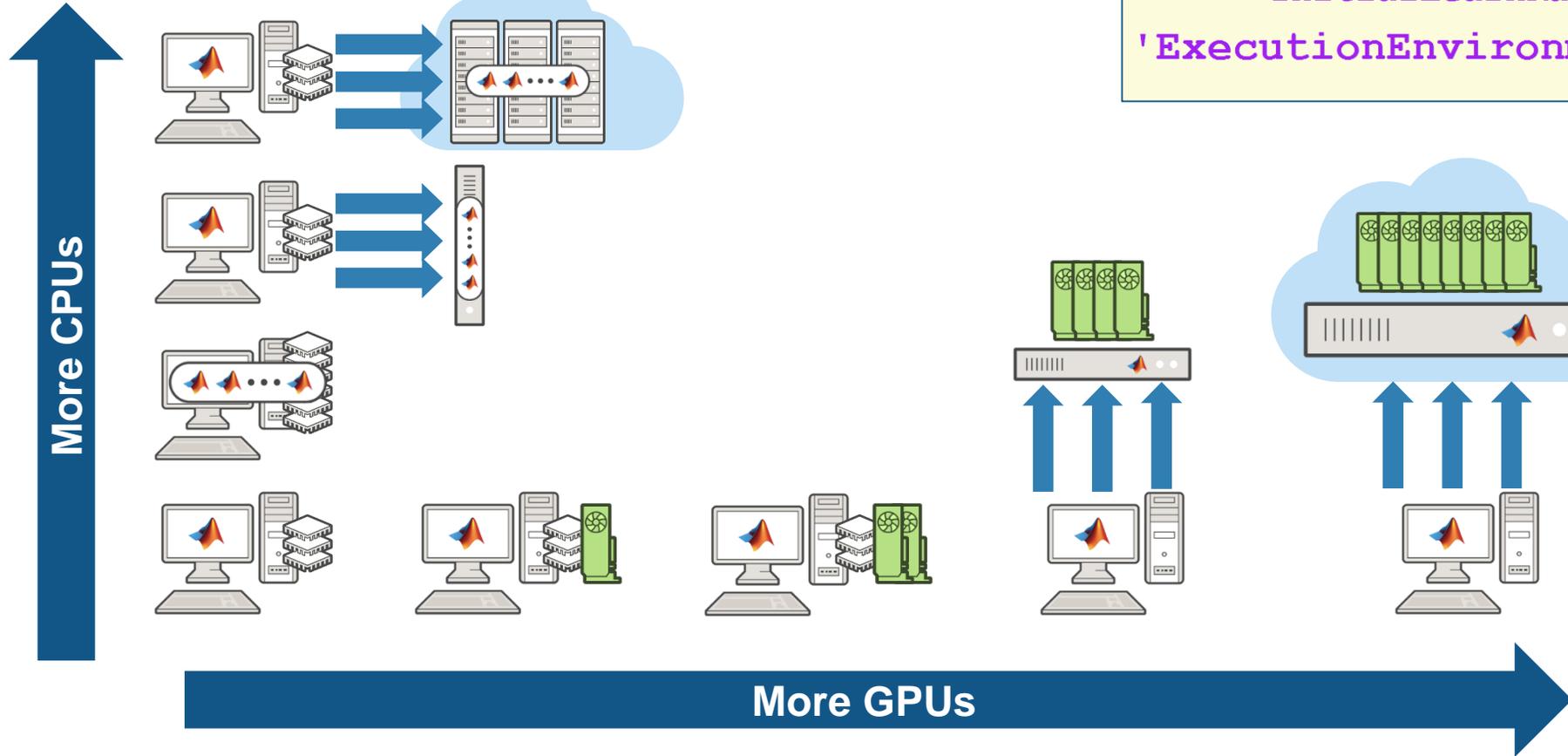


# Accelerating Training (CPU, GPU, multi-GPU, Clusters)

DEVELOP  
PREDICTIVE MODELS

```

opts = trainingOptions('sgdm', ...
    'MaxEpochs', 100, ...
    'MiniBatchSize', 250 * nGPUs, ...
    'InitialLearnRate', 0.00005 * nGPUs, ...
    'ExecutionEnvironment', 'parallel' );
    
```

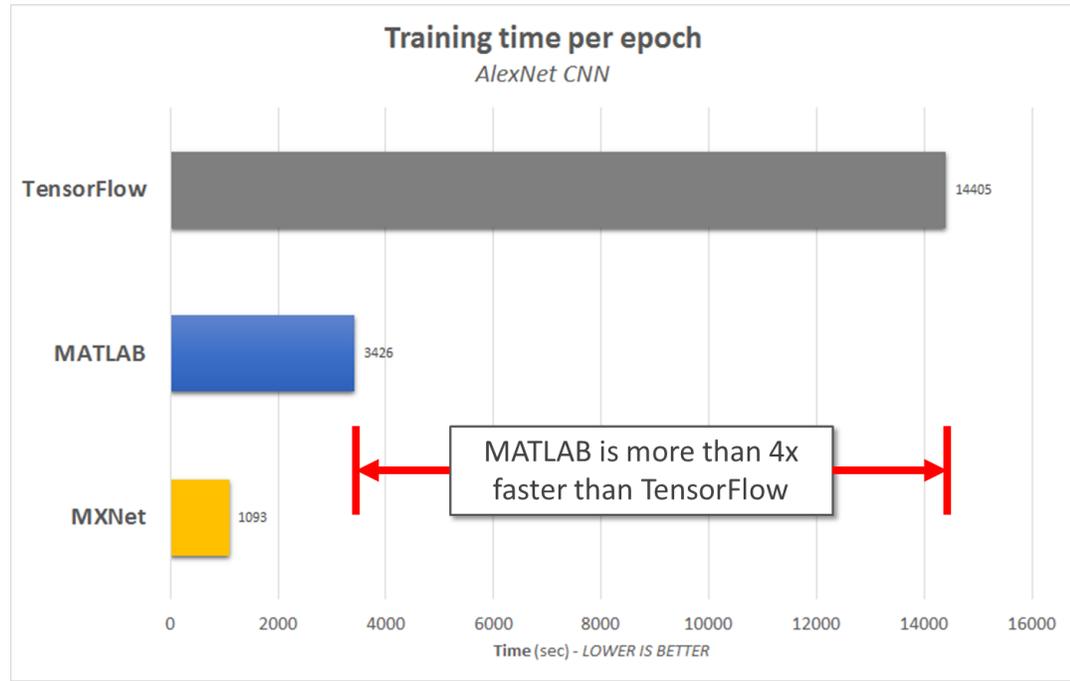


# Accelerating Training (CPU, GPU, multi-GPU, Clusters)

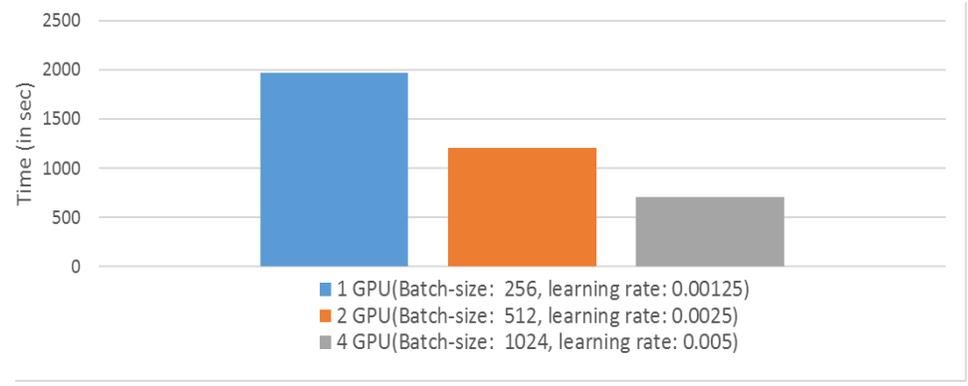
DEVELOP  
PREDICTIVE MODELS

```
'ExecutionEnvironment', 'auto' );
```

```
'ExecutionEnvironment', 'multi-gpu' );
```



**Single GPU performance**

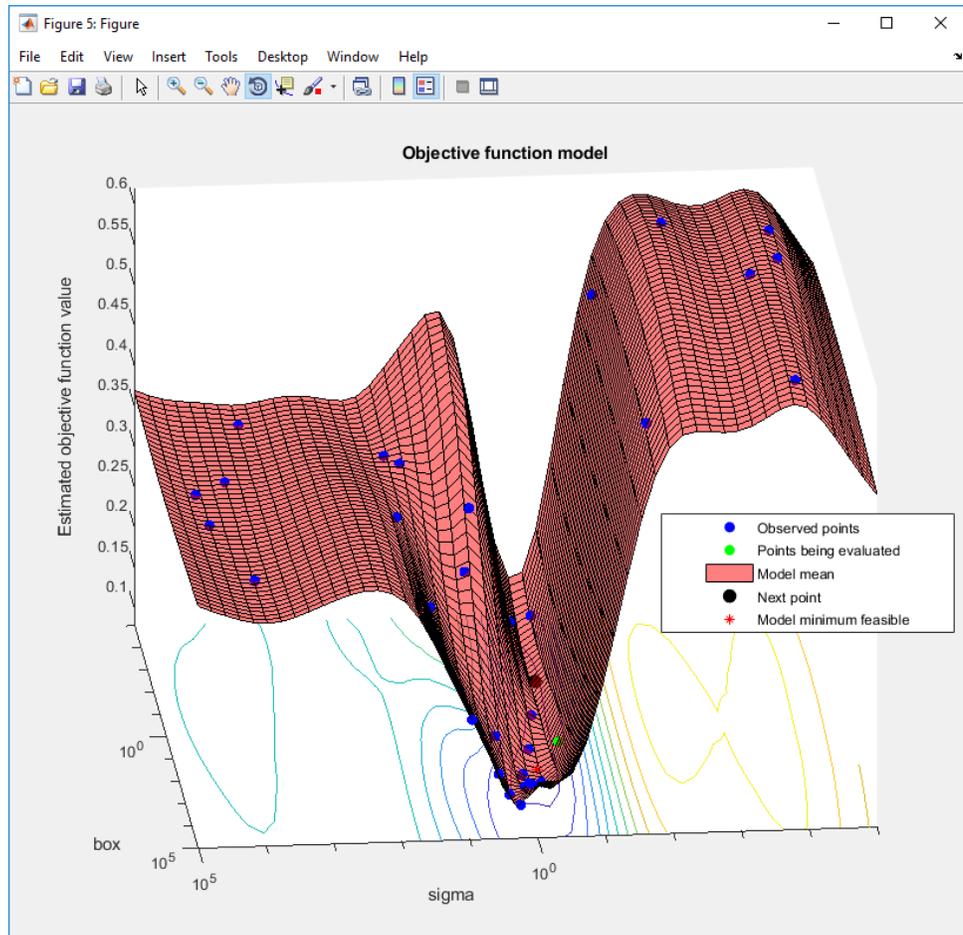


**Multiple GPU support**



# Hyperparameter Tuning (e.g. Bayesian Optimization)

DEVELOP  
PREDICTIVE MODELS

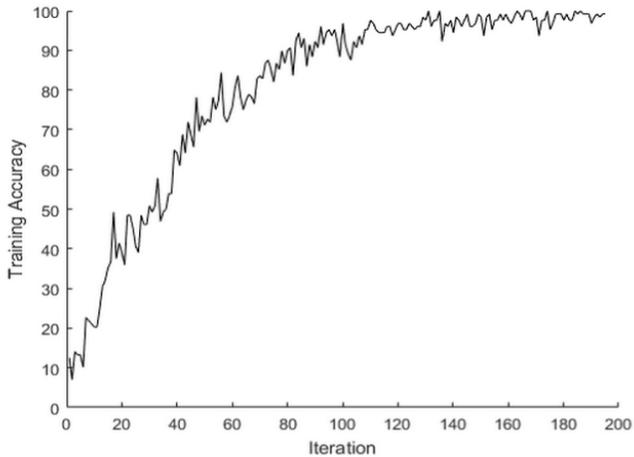


- Goal
  - Set of optimal hyperparameters for a training algorithm
- Algorithms
  - Grid search
  - Random search
  - Bayesian optimization
- Benefits
  - Faster training
  - Better network performance

# Visualizing and Debugging Intermediate Results

DEVELOP PREDICTIVE MODELS

## Training Accuracy Visualization



## Deep Dream



- Many options for visualizations and debugging
- Examples to get started

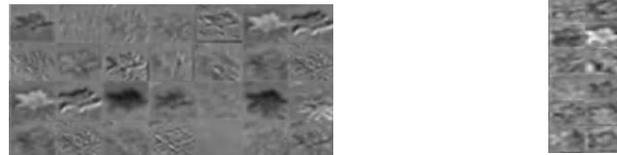
## Filters



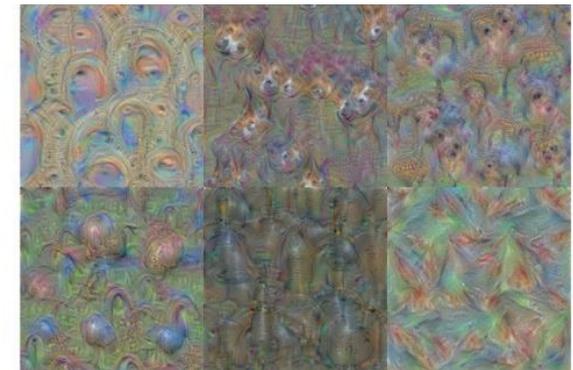
## Layer Activations



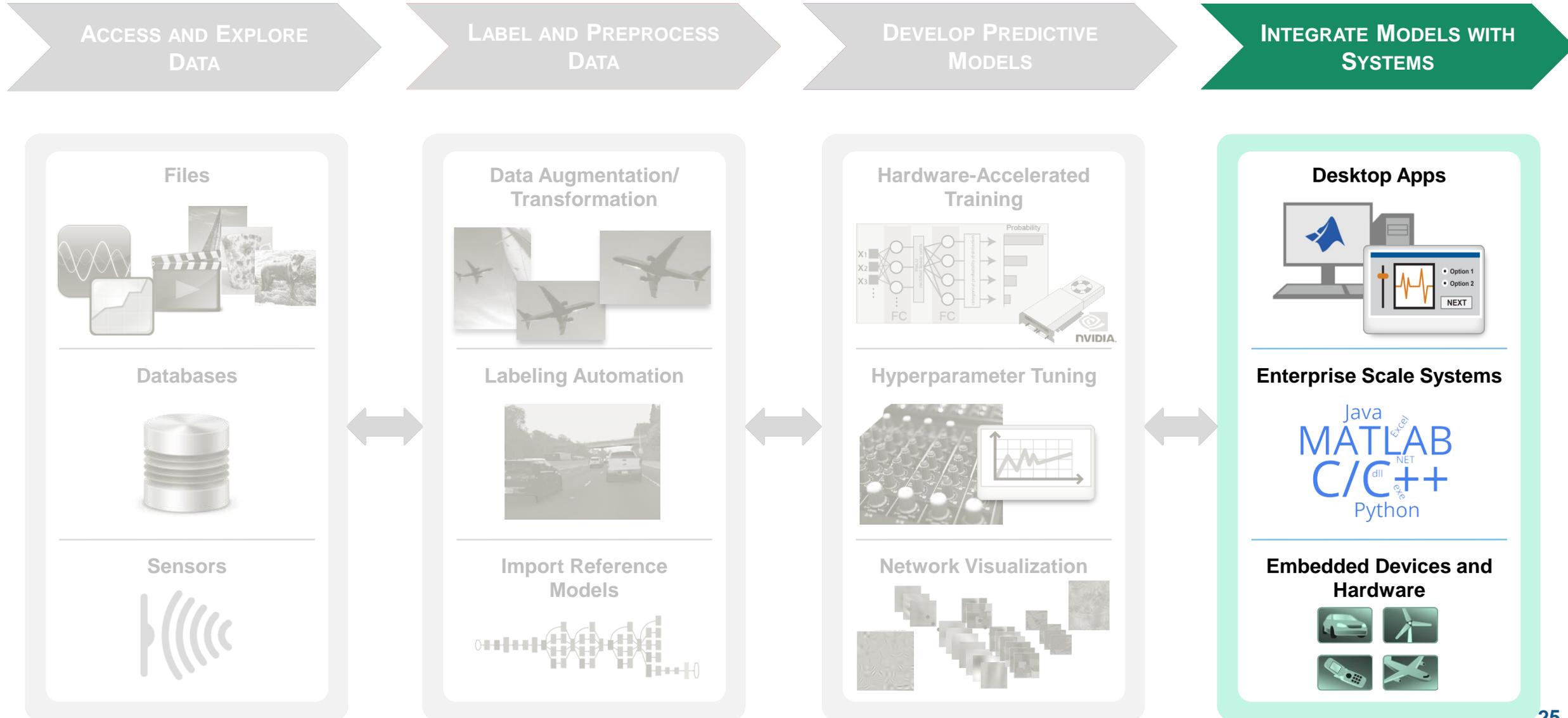
## Activations



## Feature Visualization



# Deep Learning Workflow



# Algorithm Design to Embedded Deployment Workflow

INTEGRATE MODELS WITH SYSTEMS

```

% Example MATLAB algorithm
function [y] = my_algorithm(x)
    % Input: x (vector)
    % Output: y (vector)
    y = x * x;
end
    
```

MATLAB algorithm (functional reference)

GPU Coder

Build type

Call CUDA from MATLAB directly

Call CUDA from (C++) hand-coded main()

Call CUDA from (C++) hand-coded main().

.mex

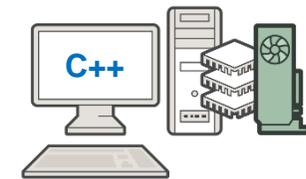
.lib/.dll

Cross-compiled .lib

Desktop GPU

Desktop GPU

Embedded GPU



1 Functional test

2 Deployment unit-test

3 Deployment integration-test

4 Real-time test

(Test in MATLAB on host)

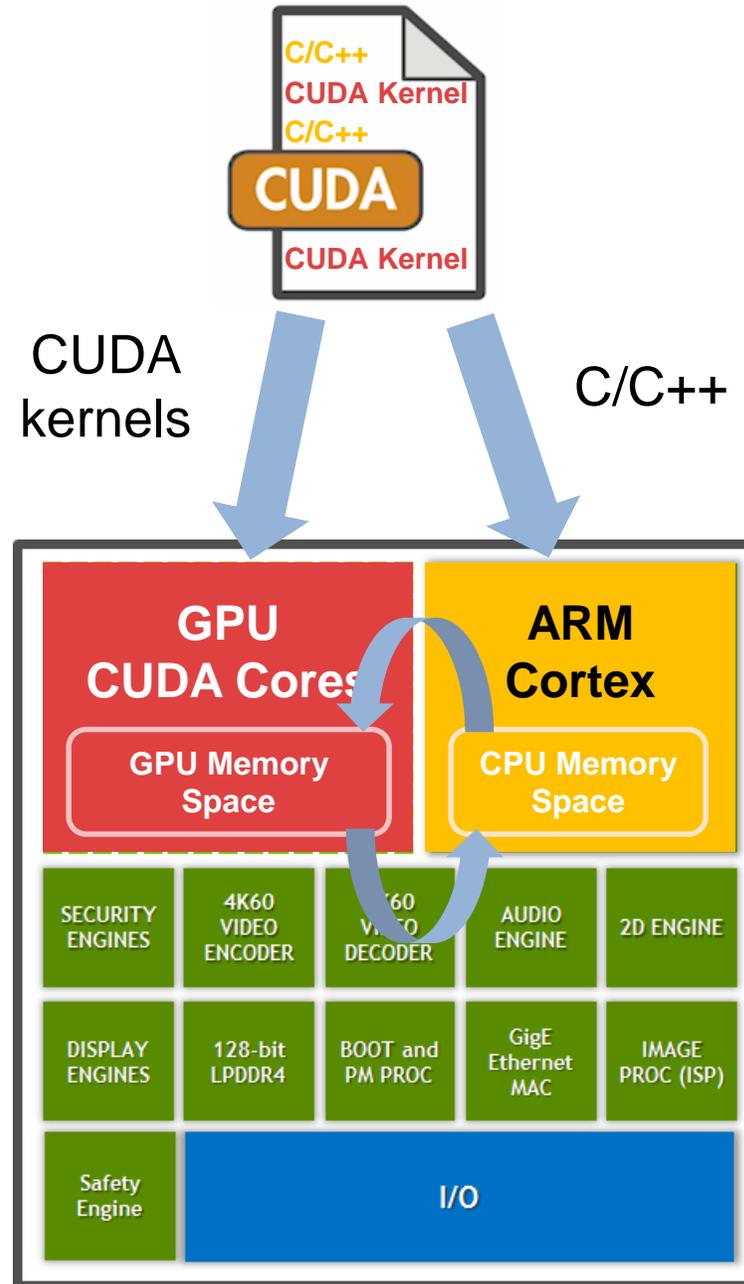
(Test generated code in MATLAB on host + GPU)

(Test generated code within C/C++ app on host + GPU)

(Test generated code within C/C++ app on Tegra target)

# GPUs and CUDA

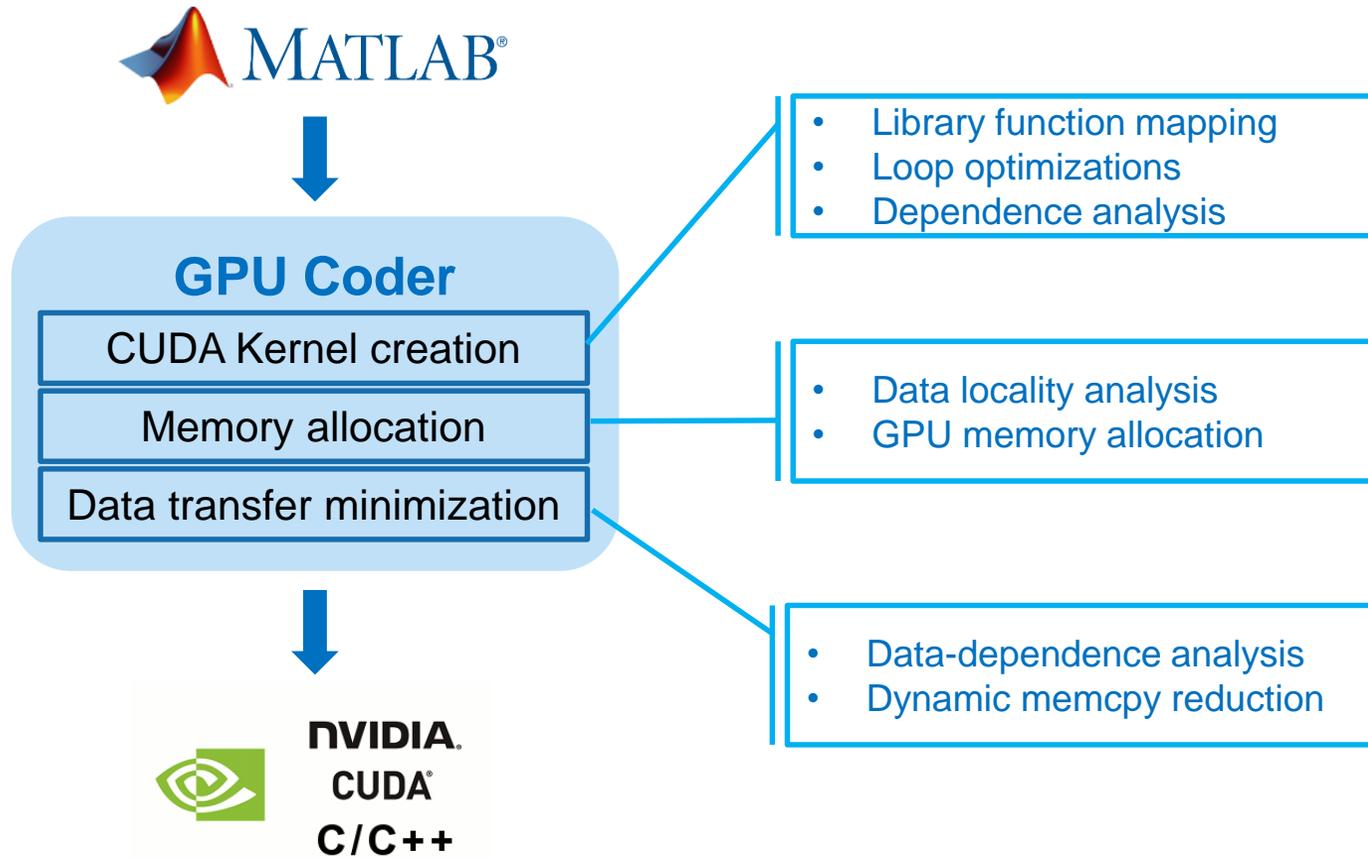
INTEGRATE MODELS WITH SYSTEMS



# Challenges of Programming in CUDA for GPUs

- Learning to program in CUDA
  - Need to rewrite algorithms for parallel processing paradigm
- Creating CUDA kernels
  - Need to analyze algorithms to create CUDA kernels that maximize parallel processing
- Allocating memory
  - Need to deal with memory allocation on both CPU and GPU memory spaces
- Minimizing data transfers
  - Need to minimize while ensuring required data transfers are done at the appropriate parts of your algorithm

# GPU Coder Compilation Flow

INTEGRATE MODELS  
WITH SYSTEMS

## Benefits:

- MATLAB as single golden reference
- Much faster conversion from MATLAB to CUDA
- Elimination of manual coding errors
- No expert-level expertise in parallel computing needed

# GPU Coder Output

INTEGRATE MODELS  
WITH SYSTEMS

```
%Command-line script invokes GPU Coder (CUDA)
```

```
InputTypes = {ones(227,227,3,'uint8'),...
              ones(1,6,'double'),...
              ones(1,6,'double')};
```

```
cfg = coder.gpuConfig('mex');
cfg.GenerateReport = true;
cfg.TargetLang = 'C++';
```

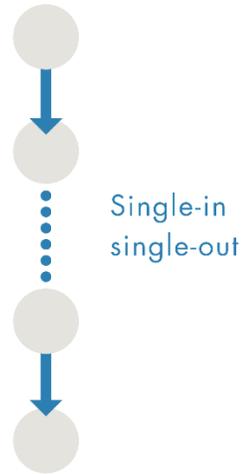
```
codegen -args InputTypes -config cfg lane_detect
```

```
static __global__ __launch_bounds__(512, 1) void d_DeepLearningNetwork_predict_k
(uint8_T *inputdata, real32_T *inputT)
{
    uint32_T threadIdx;
    int32_T i1;
    int32_T i2;
    int32_T p;
    uint32_T tmpIndex;
    threadIdx = (uint32_T)mwGetGlobalThreadIndex();
    i1 = (int32_T)(threadIdx % 227U);
    tmpIndex = (threadIdx - (uint32_T)i1) / 227U;
    i2 = (int32_T)(tmpIndex % 227U);
    tmpIndex = (tmpIndex - (uint32_T)i2) / 227U;
    p = (int32_T)tmpIndex;
    if (((int32_T)(!(int32_T)(p >= 3)) && !(int32_T)(i2 >= 227))) && !(int32_T)
        (i1 >= 227)) {
        inputT[(i1 + 227 * i2) + 51529 * p] = (real32_T)inputdata[(i2 + 227 * i1) +
            51529 * p];
    }
}
```

```
void DeepLearningNetwork_predict(b_laneNet *obj, const uint8_T inputdata[154587],
    real32_T outT[6])
{
    real32_T *gpu_inputT;
    real32_T *gpu_out;
    uint8_T *gpu_inputdata;
    uint8_T *b_gpu_inputdata;
    real32_T *gpu_outT;
    cudaMalloc(&gpu_outT, 24ULL);
    cudaMalloc(&gpu_out, 24ULL);
    cudaMalloc(&gpu_inputT, 618348ULL);
    cudaMalloc(&b_gpu_inputdata, 154587ULL);
    cudaMalloc(&gpu_inputdata, 154587ULL);
    cudaMemcpy((void *)gpu_inputdata, (void *)&inputdata[0], 154587ULL,
        cudaMemcpyHostToDevice);
    c_DeepLearningNetwork_predict_k<<<dim3(302U, 1U, 1U), dim3(512U, 1U, 1U)>>>
        (gpu_inputdata, b_gpu_inputdata);
    d_DeepLearningNetwork_predict_k<<<dim3(302U, 1U, 1U), dim3(512U, 1U, 1U)>>>
        (b_gpu_inputdata, gpu_inputT);
    cudaMemcpy(obj->inputData, gpu_inputT, 154587ULL * sizeof(real32_T),
        cudaMemcpyDeviceToDevice);
    obj->predict();
    cudaMemcpy(gpu_out, obj->outputData, 6ULL * sizeof(real32_T),
        cudaMemcpyDeviceToDevice);
    e_DeepLearningNetwork_predict_k<<<dim3(1U, 1U, 1U), dim3(32U, 1U, 1U)>>>
        (gpu_out, gpu_outT);
    cudaMemcpy((void *)&outT[0], (void *)gpu_outT, 24ULL, cudaMemcpyDeviceToHost);
    cudaFree(gpu_inputdata);
    cudaFree(b_gpu_inputdata);
    cudaFree(gpu_inputT);
    cudaFree(gpu_out);
    cudaFree(gpu_outT);
}
```

# Deep Learning Network Support (with Neural Network Toolbox)

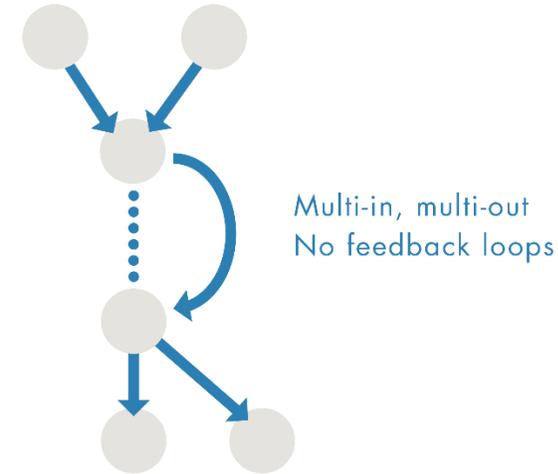
## SeriesNetwork



GPU Coder: **R2017b**

Networks: MNist  
 Alexnet  
 YOLO  
 VGG  
 Lane detection  
 Pedestrian detection

## DAGNetwork



GPU Coder: **R2018a**

Networks: GoogLeNet } Object  
 ResNet } detection  
 SegNet }  
 FCN } Semantic  
 DeconvNet } segmentation

# Semantic Segmentation

INTEGRATE MODELS  
WITH SYSTEMS



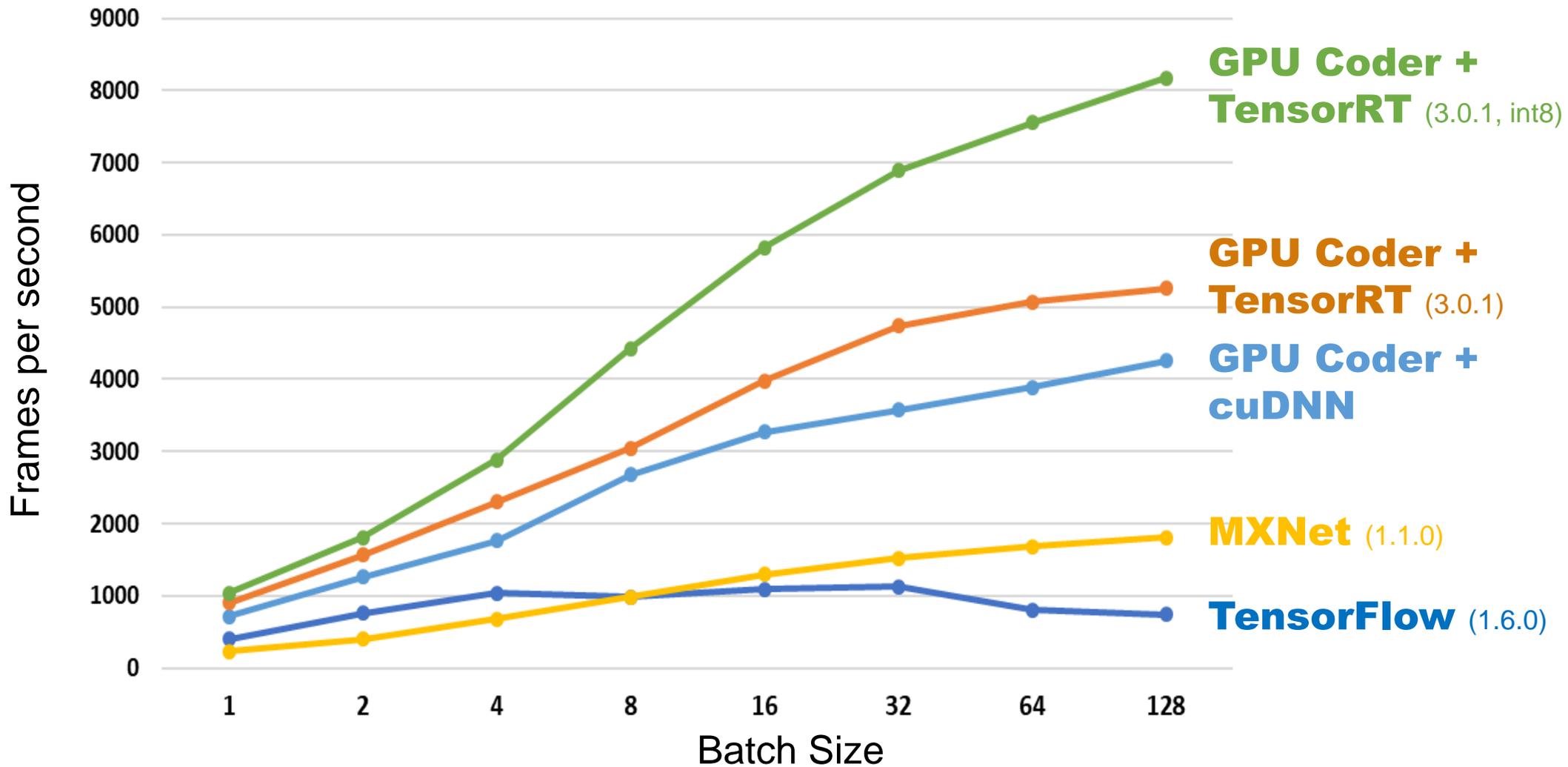
Running in MATLAB



Generated Code from GPU Coder



# Alexnet Inference on NVIDIA Titan Xp



CPU	Intel(R) Xeon(R) CPU E5-1650 v4 @ 3.60GHz
GPU	Pascal Titan Xp
cuDNN	v7

# Algorithm Design to Embedded Deployment

INTEGRATE MODELS WITH SYSTEMS

```

% Example MATLAB algorithm
function [y] = my_algorithm(x)
% ...
endfunction
    
```

MATLAB algorithm (functional reference)

GPU Coder

Build type

.mex

.lib/.dll

Cross-compiled .lib

Call CUDA from MATLAB directly

Call CUDA from (C++) hand-coded main()

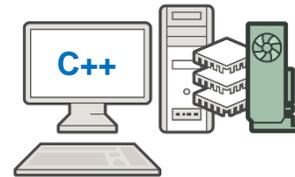
Call CUDA from (C++) hand-coded main(). Cross-compiled on host with Linaro toolchain



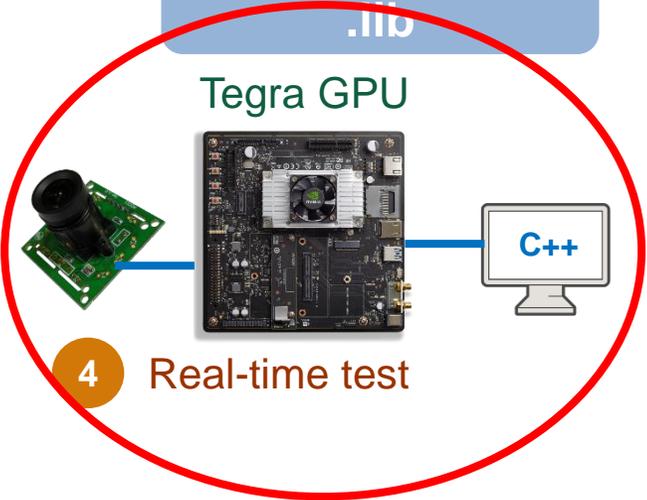
1 Functional test



2 Deployment unit-test

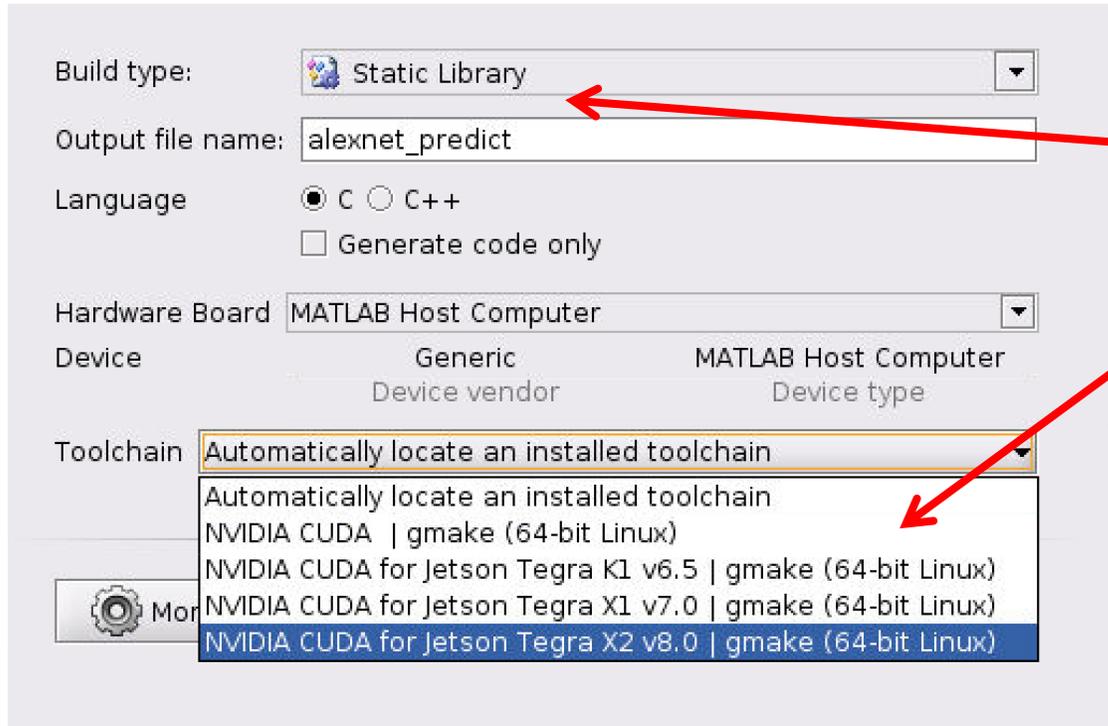


3 Deployment integration-test



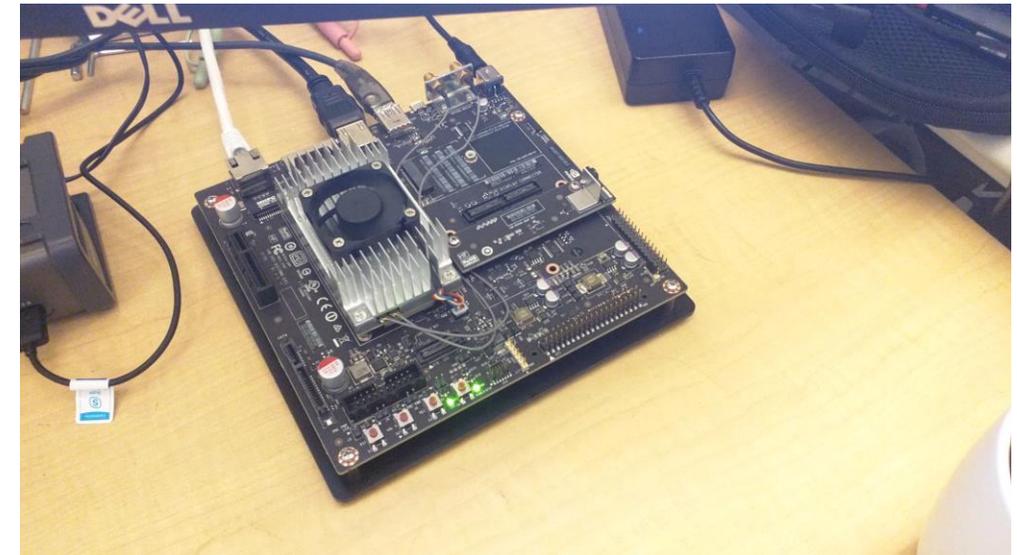
4 Real-time test

# Alexnet Deployment to Tegra: Cross-Compiled with 'lib'



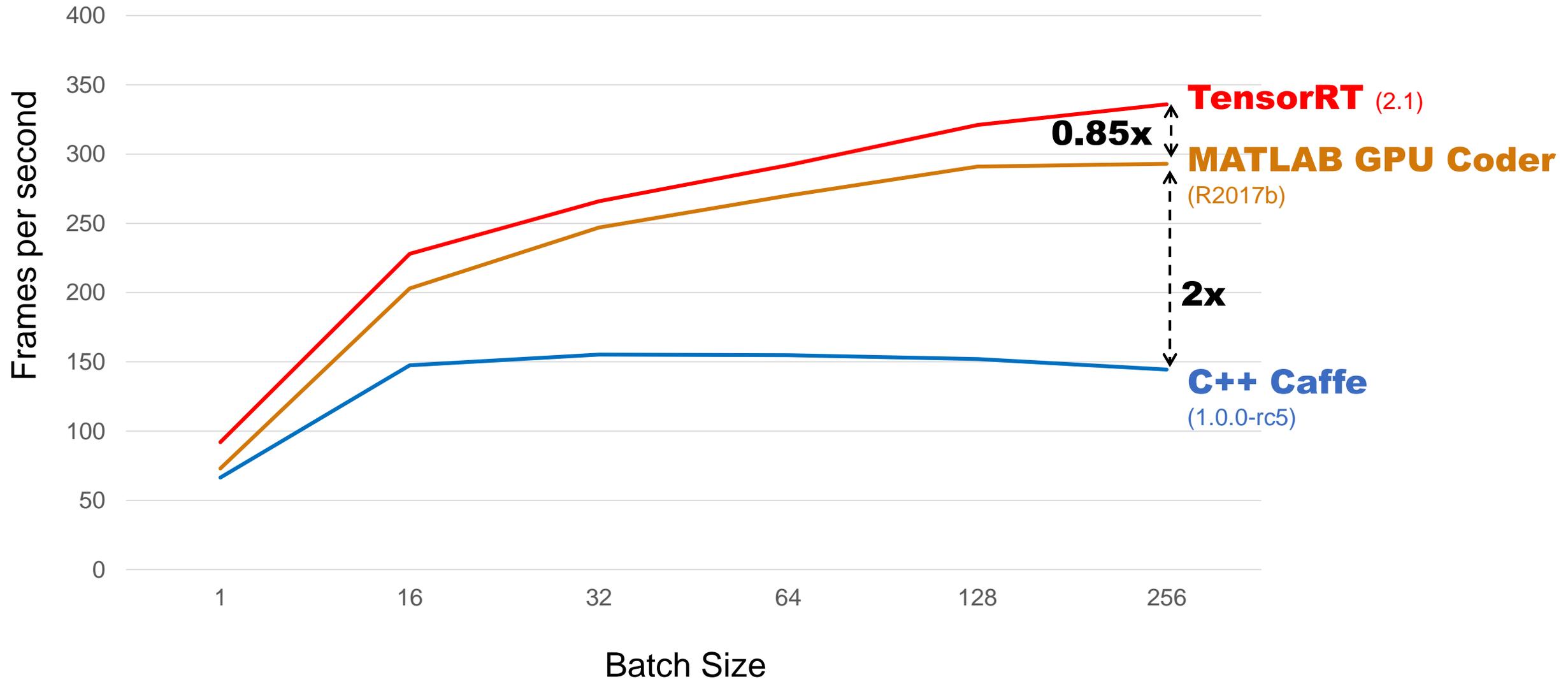
## Two small changes

1. Change build-type to 'lib'
2. Select cross-compile toolchain



# Alexnet Inference on Jetson TX2: Performance

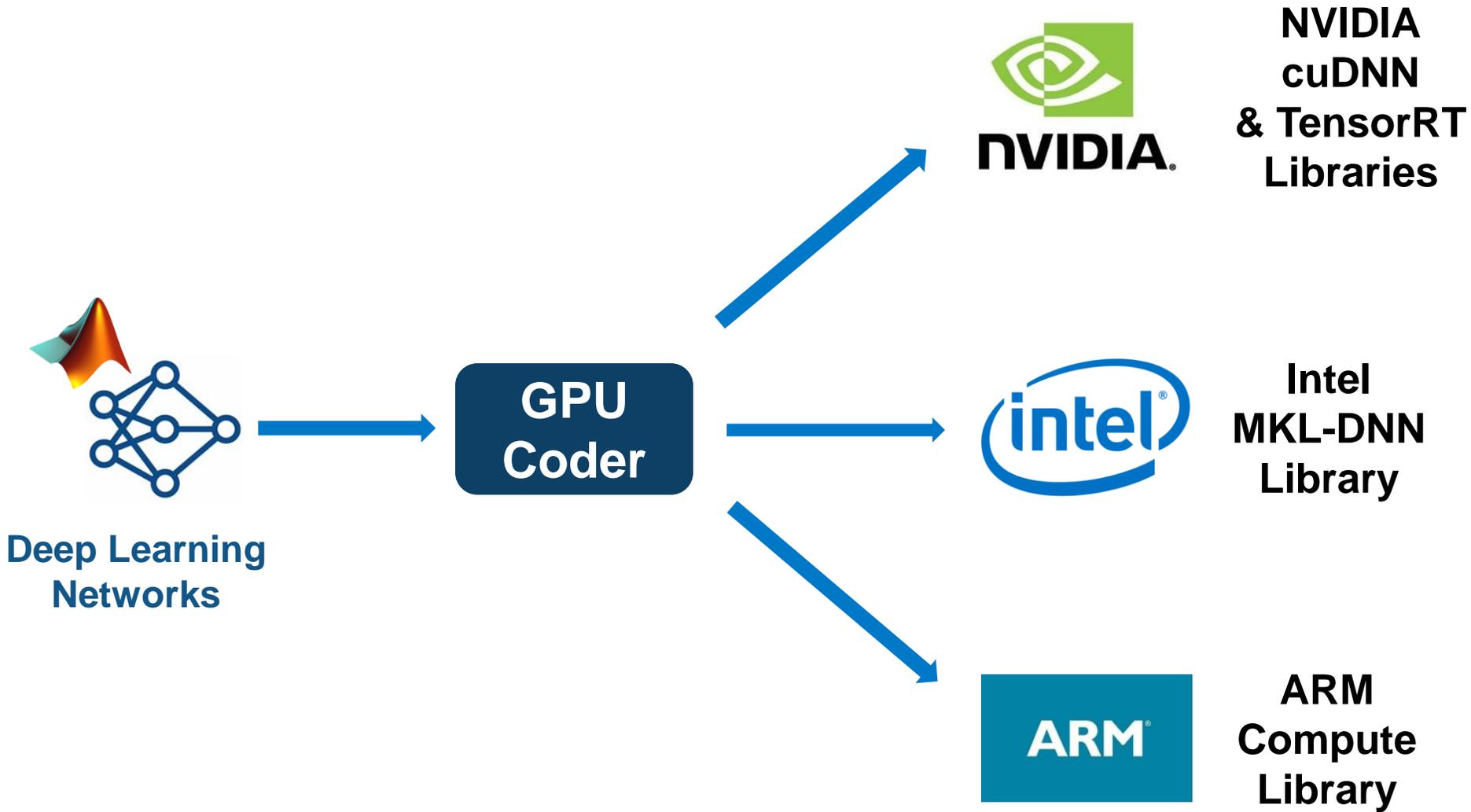
INTEGRATE MODELS  
WITH SYSTEMS



# Deploying to GPUs and CPUs

INTEGRATE MODELS WITH SYSTEMS

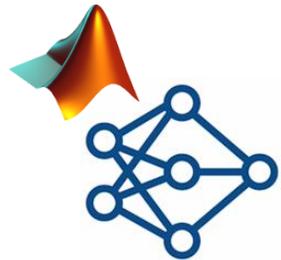
R2018a



# Deploying to GPUs and CPUs

INTEGRATE MODELS WITH SYSTEMS

R2018a



Deep Learning Networks

GPU Coder



NVIDIA  
cuDNN  
& TensorRT  
Libraries



Desktop CPU



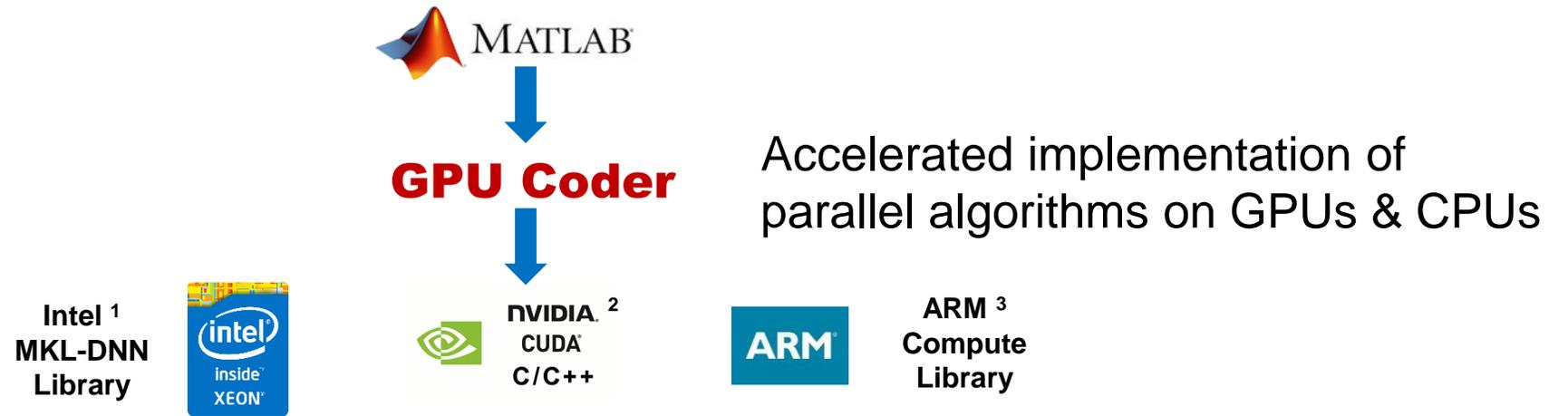
Raspberry Pi board

# Deep Learning in MATLAB

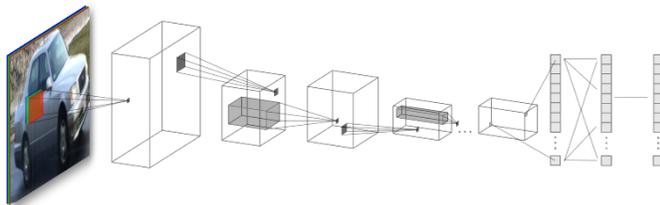


- Integrated Deep Learning Framework
  - Data Access and Preprocessing
  - Deep Learning Network Design and Verification
  - Integration within larger System
- Acceleration through GPU and Parallel Computing
  - Training
  - Inference
- Deployment through automatic CUDA Code Generation
  - Desktop GPU
  - Embedded GPU

# GPU Coder for Deployment



**Deep Neural Networks** <sup>1,2,3</sup>  
Deep Learning, machine learning



**5x faster** than TensorFlow  
**2x faster** than MXNet

**Image Processing and Computer Vision** <sup>2</sup>

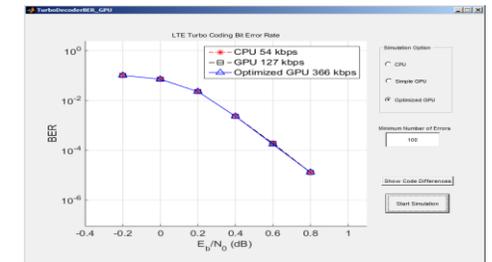
Image filtering, feature detection/extraction



**60x faster** than CPUs  
for stereo disparity

**Signal Processing and Communications** <sup>2</sup>

FFT, filtering, cross correlation,



**20x faster** than CPUs  
for FFTs

# GPU Coder for Image Processing and Computer Vision



Fog removal



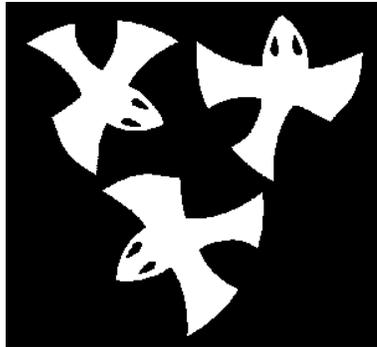
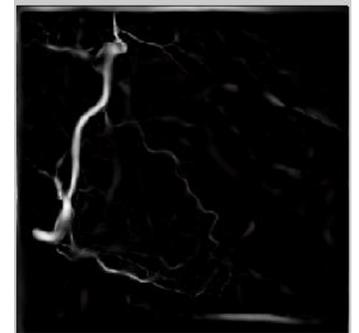
5x speedup



Frangi filter



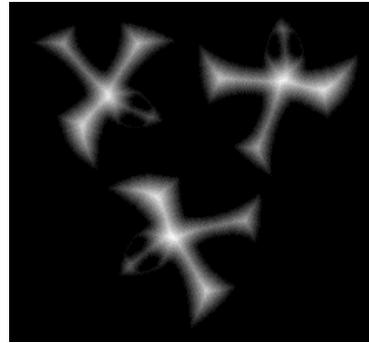
3x speedup



Distance transform



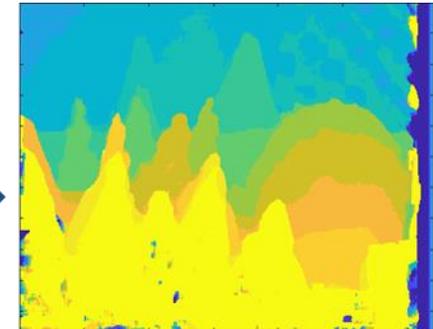
8x speedup



Stereo disparity



50x speedup



Ray tracing



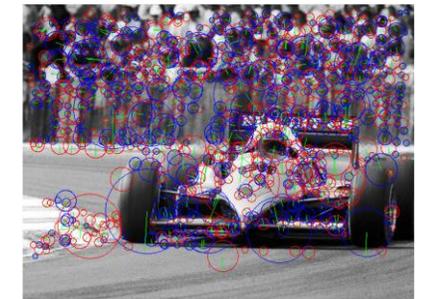
18x speedup



SURF feature extraction



700x speedup



# Design Your DNNs in MATLAB, Deploy with GPU Coder



- **Manage** large image sets
- **Automate** image labeling
- **Easy access** to models
- **Acceleration** with GPU's
- **Scale** to clusters
- **Automate compilation to GPUs and CPUs using GPU Coder:**
  - **11x faster** than TensorFlow
  - **4.5x faster** than MXNet

Questions?

Thank You!