

# MATLAB EXPO

## What's New in MATLAB, Simulink, and RoadRunner for Automated Driving Development

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*Linghui Zhang, MathWorks*





**MathWorks** 

@MathWorks

Share the EXPO experience  
**#MATLABEXPO**

MATLAB  
EXPO

WELCOME





# Develop Automated Driving Applications with MATLAB, Simulink, & RoadRunner

## Verify & Validate

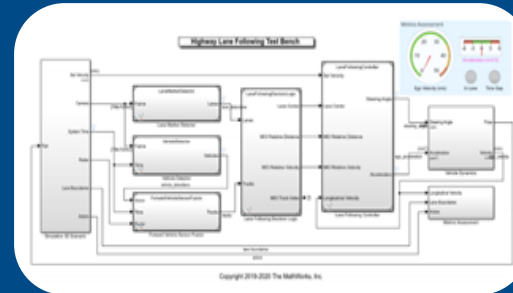
### Analyze Recorded Data



### Design Virtual Worlds



### Design Algorithms & Systems

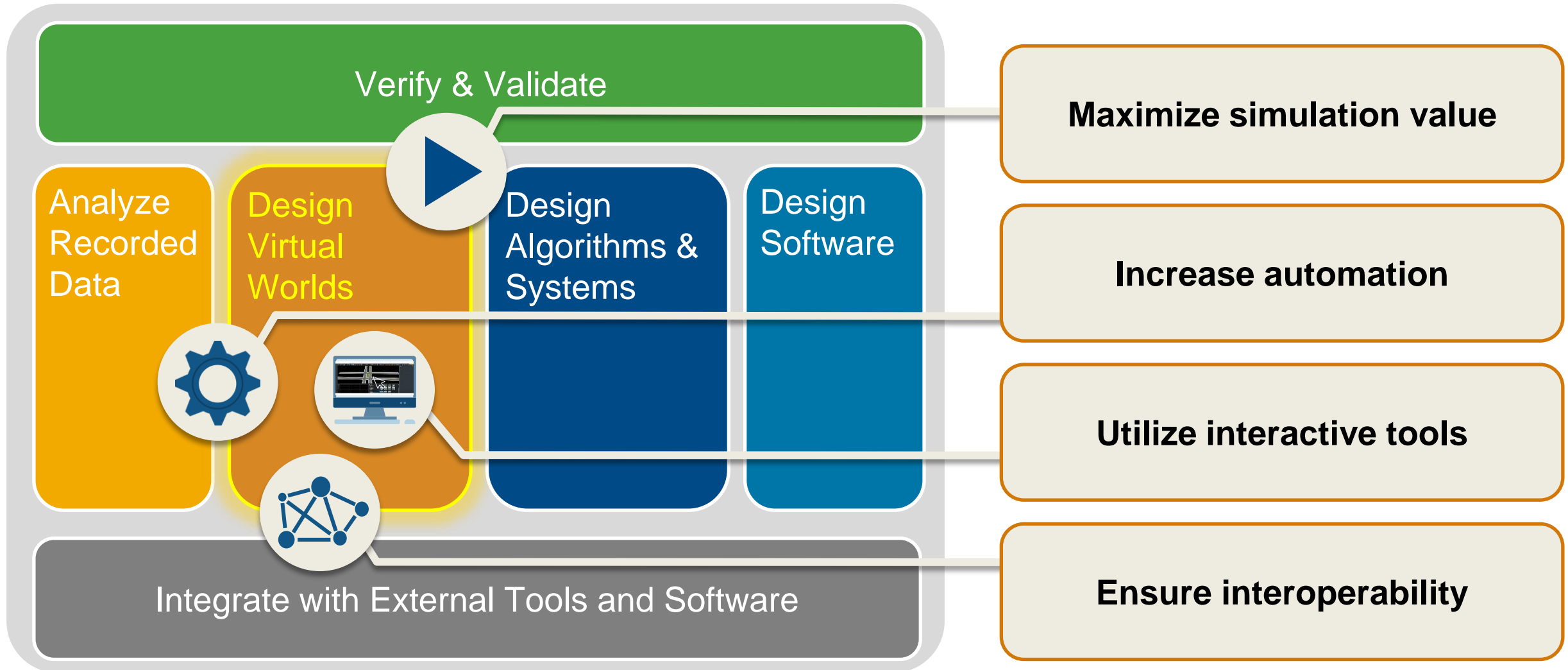


### Design Software

C/C++  
GPU, ROS  
AUTOSAR

## Integrate with External Tools and Software

# Industry continues to invest in simulation for design & verification



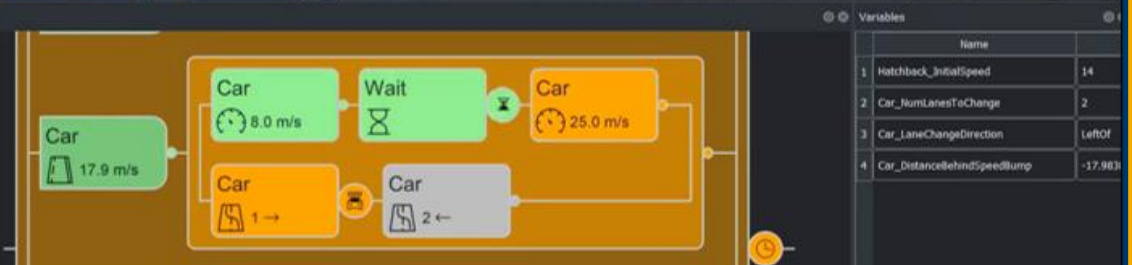
# Design 3D scenes



Design 3D scenes

Design scenarios

RoadRunner Scenario



Design 3D scenes

Design scenarios

Simulate driving applications

Automated Driving Toolbox

Lane  
Change

Emergency  
Braking

Platooning







Design 3D scenes

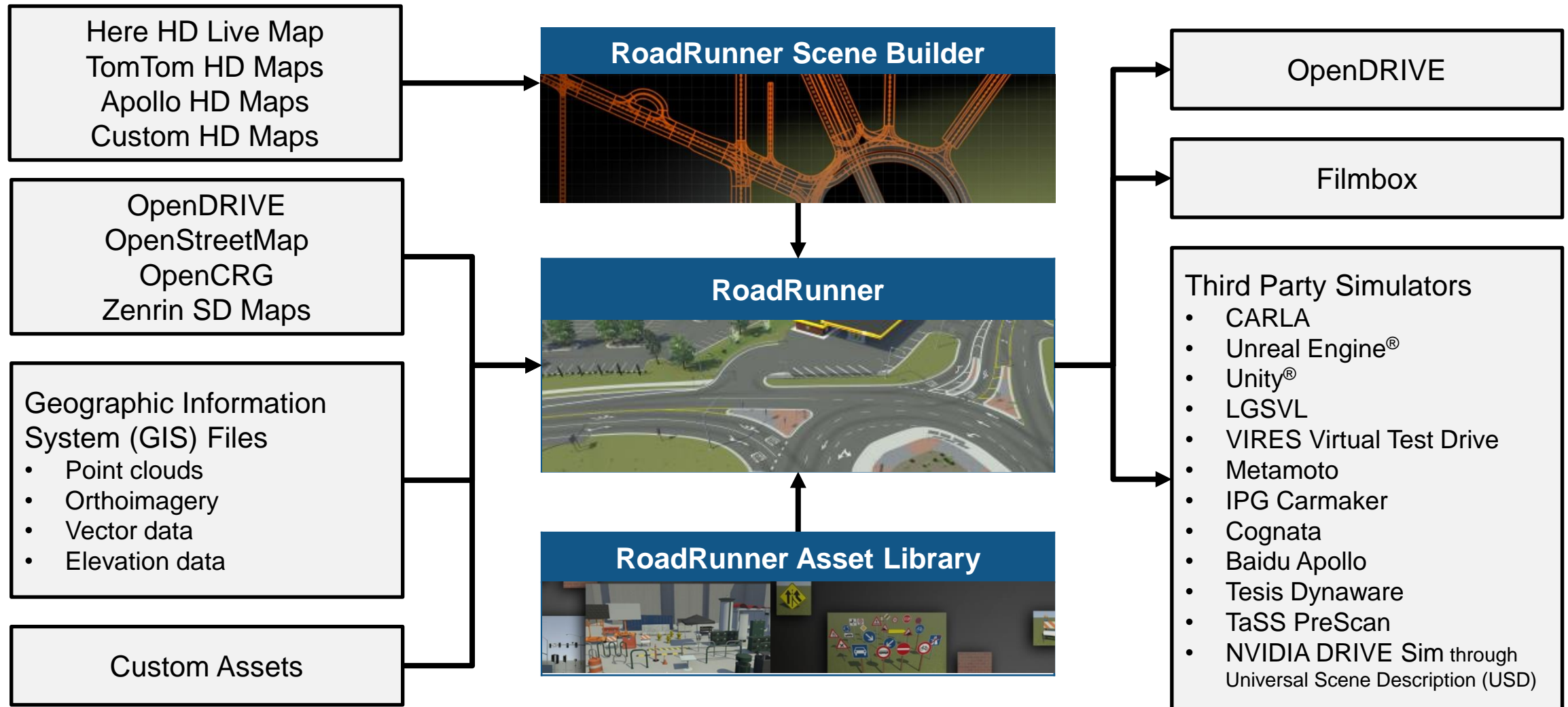
Design scenarios

Simulate driving applications

Build scenarios from recorded data

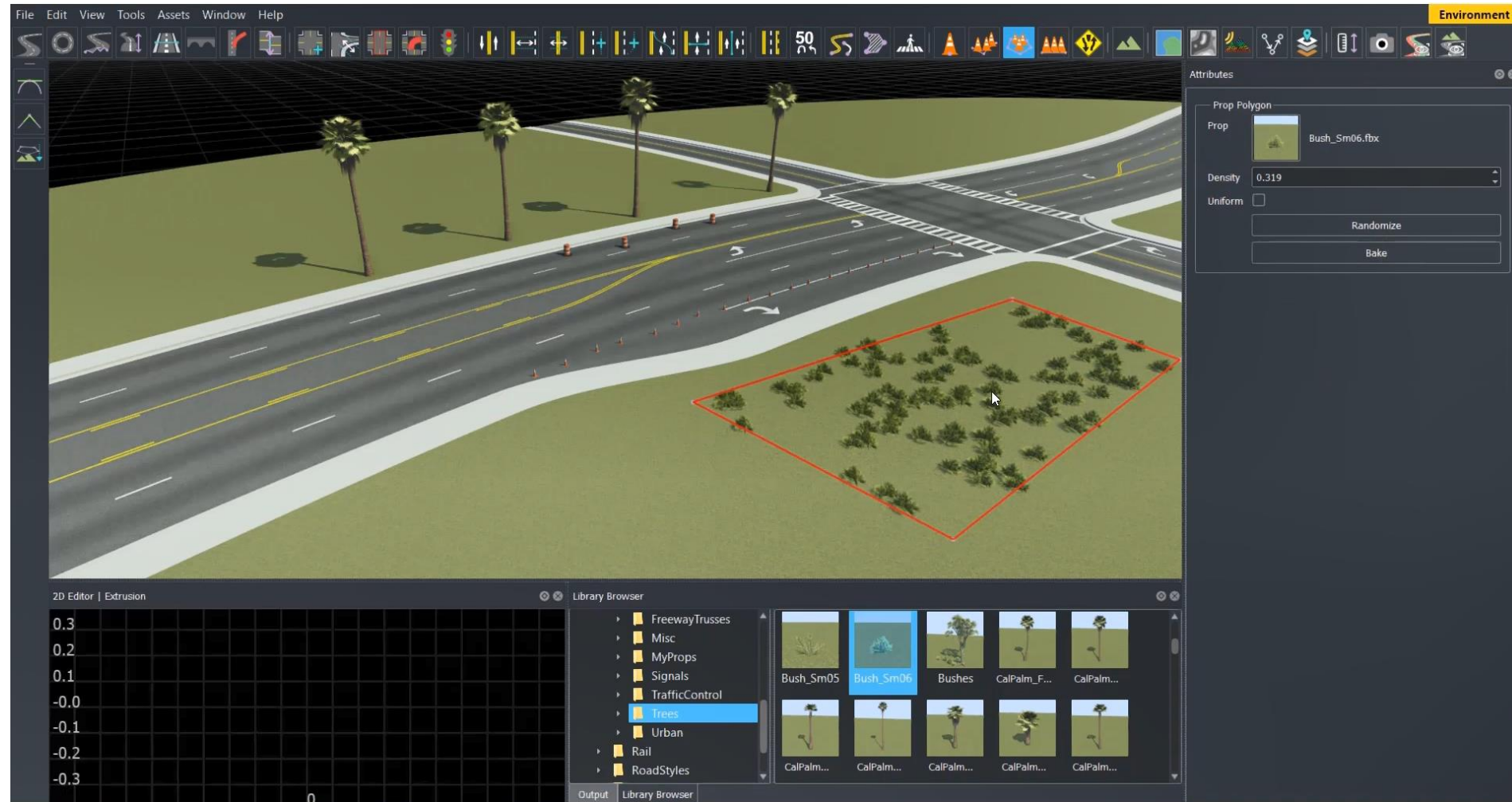


# Design 3D scenes for automated driving applications with RoadRunner



# Interactively design scenes with RoadRunner

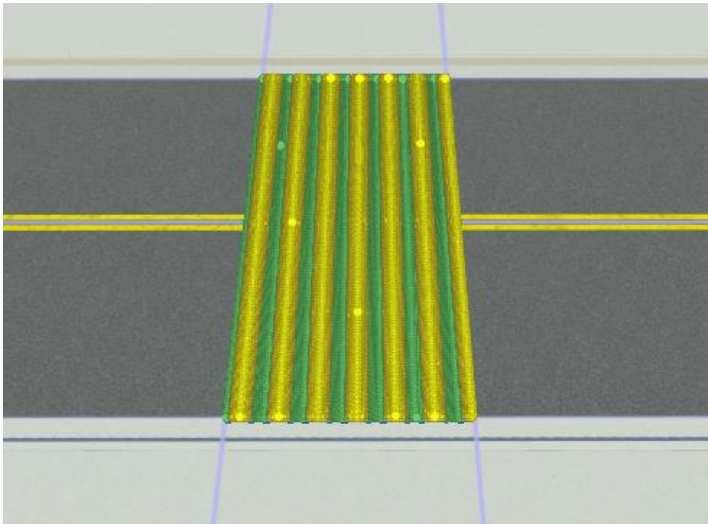
- Author realistic roads and intersections
- Import/export OpenDRIVE
- Import HD maps
- Import Geographic Information System (GIS) files
- Export to common driving simulation environments





# Learn about new features to author 3D scenes

## Rumble Strips



[Road CRG Tool](#)  
*RoadRunner*

**R2023a**

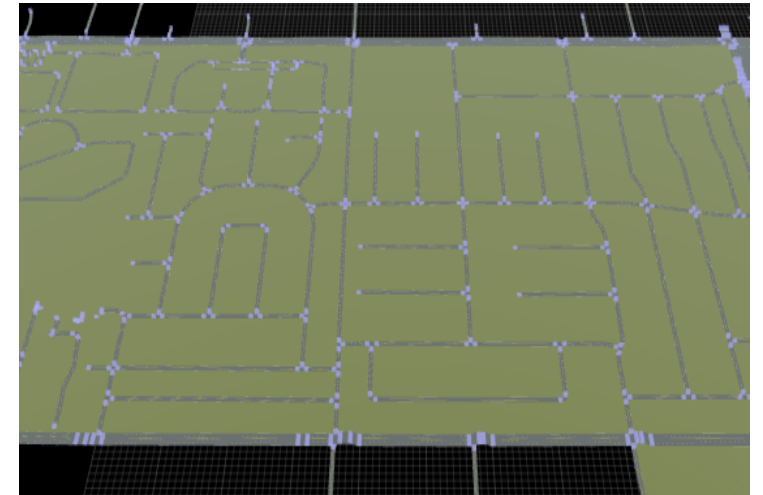
## Traffic Island Tool



[Traffic Island Tool](#)  
*RoadRunner*

**R2022b**

## OpenDRIVE 1.7



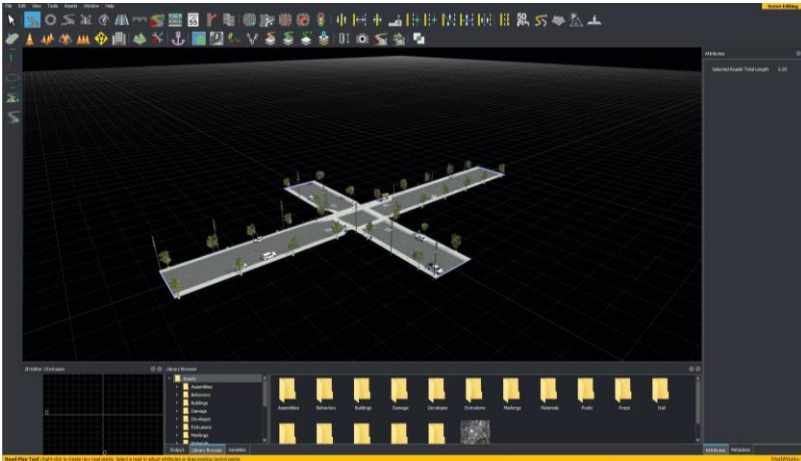
[Import and Export ASAM OpenDRIVE](#)  
*RoadRunner*

**R2023a**



# Learn about new features to author 3D scenes

## Scene Merge



[Merge Multiple Scenes](#)  
RoadRunner

R2022b

## RoadRunner API

```
% Open a RoadRunner project
rrApp = roadrunner("C:\RR\MyScenario");

% Open a scenario in the project
openScenario(rrApp, "FourWayStop.rrscenario");

% Save scenario to a new name
saveScenario(rrApp, "FourWayStop1.rrscenario");

% Set a scenario variable
setScenarioVariable(rrApp, "ActorID", "7");

% Options for exporting scene to OpenSCENARIO
options = openScenarioExportOptions(...
    "SceneGraphFormatName", 'OpenSceneGraph');
```

[RoadRunner API](#)  
RoadRunner, Automated Driving Toolbox

Updated  
R2023a

## Console Mode

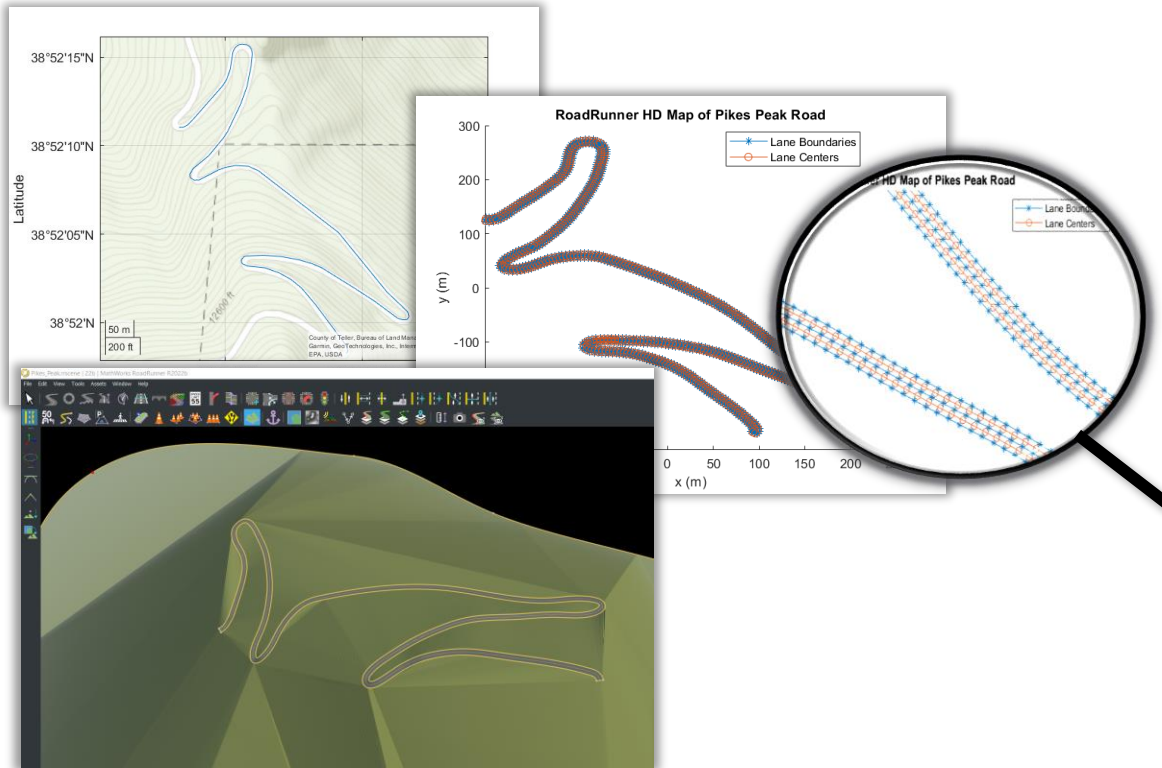
```
h:\william@h-william MINGW64 ~/Documents/RoadRunner/tracetranst/_build/bin/releaseunoptimized/bin/win64 (
FW_HdMapAPIImport)
$ ./AppRoadRunner.exe --nodisplay
Started RoadRunner API server on port 35707.
Client API command succeeded (with input type 'mathworks.roadrunner.LoadProjectRequest'): 'Loaded Project
'C:/Users/hwilliam/Downloads/test_project'.
Client API command succeeded (with input type 'mathworks.roadrunner.NewSceneRequest'): 'Created a new Scene
e.'
Loading OpenDRIVE file 'C:/Users/hwilliam/Downloads/test_project/Assets/opendrive_file.xodr'
Finished loading file 'C:/Users/hwilliam/Downloads/test_project/Assets/opendrive_file.xodr' with 92 roads
WARNING: Projection mode not specified. Setting projection mode to 'Translate Only'.
WARNING: Scene projection has been set to Transverse Mercator centered at zero degrees latitude and longi
tude.
WARNING: World location has been set to center of OpenDRIVE file data.
Client API command succeeded (with input type 'mathworks.roadrunner.ImportRequest'): 'Imported 'C:/Users/h
william/Downloads/test_project/Assets/opendrive_file.xodr'.
Exported 'C:/Users/hwilliam/Downloads/test_project/Exports/filmbox_file.fbx'
Client API command succeeded (with input type 'mathworks.roadrunner.ExportRequest'): 'Exported 'C:/Users/h
william/Downloads/test_project/Exports/filmbox_file.fbx'.
Client API command succeeded (with input type 'mathworks.roadrunner.ExitRequest'): 'Application will exit
now.'
```



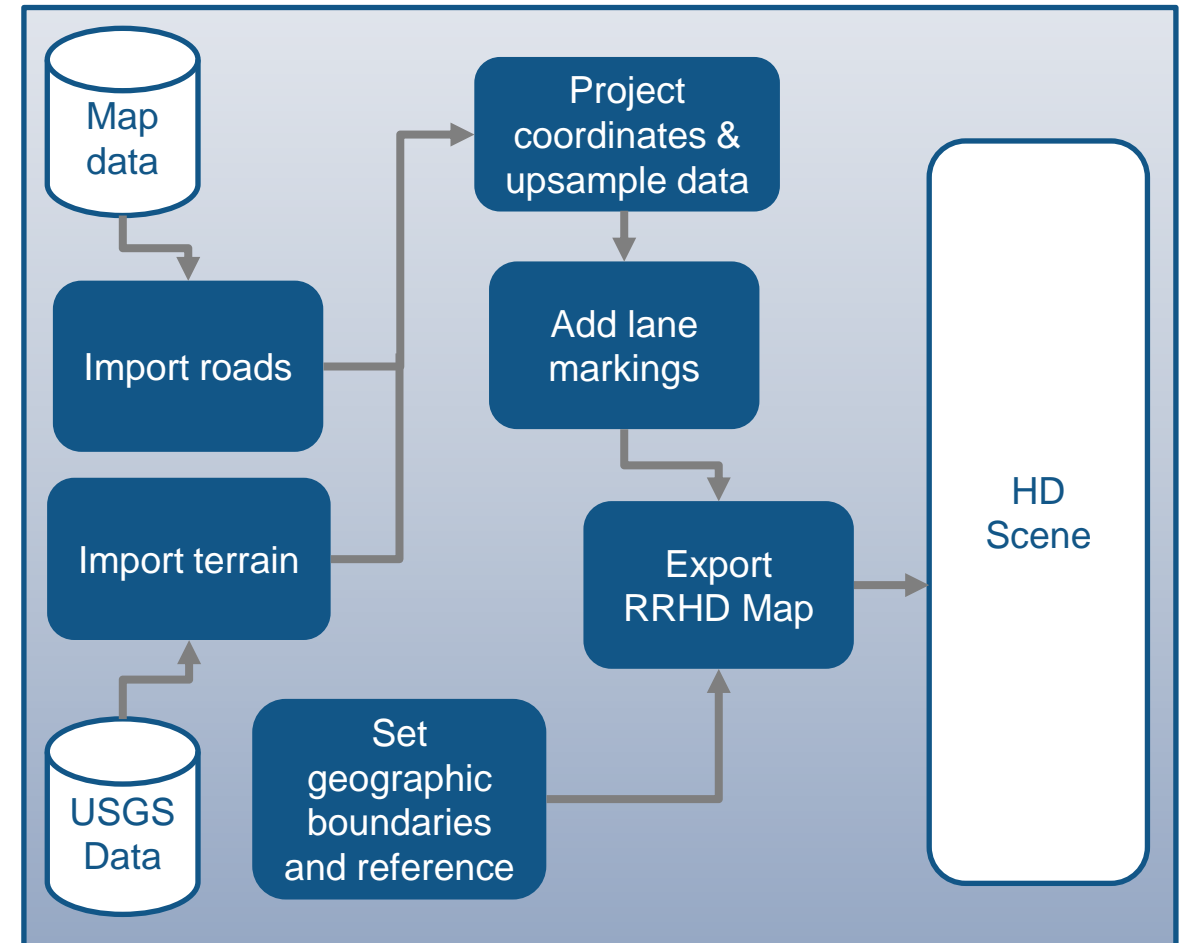
[Control RoadRunner](#)  
[Programmatically Using Terminal](#)  
RoadRunner

R2022b

# Build Custom 3D Scenes Using RoadRunner HD Map



- Import map and elevation data into MATLAB
- Upsample data and create RoadRunner HD Map
- Import into RoadRunner



## [Build Pikes Peak RoadRunner 3D Scene](#)

*Automated Driving Toolbox, Mapping Toolbox*

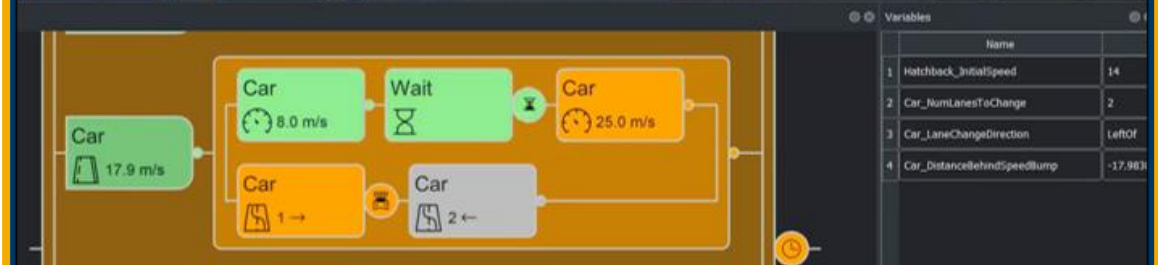
Design 3D scenes

Design scenarios

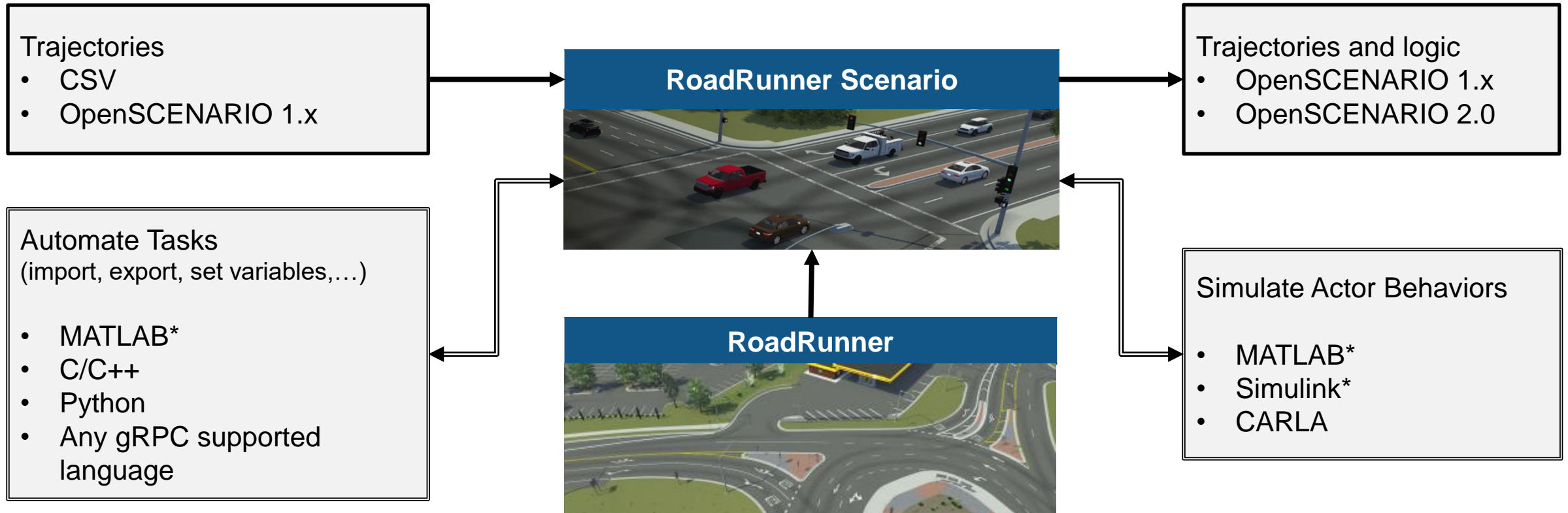
Simulate driving applications

Build scenarios from recorded data

RoadRunner Scenario



# Develop scenarios for automated driving applications with RoadRunner Scenario



\* = Enabled through Automated Driving Toolbox



# Interactively design scenarios with RoadRunner Scenario

- Add various vehicles and pedestrians
- Author trajectories
- Specify actions and logic
- Parameterize variations

The screenshot displays the RoadRunner Scenario Editor interface. The top portion shows a 3D simulation of a street scene with a white hatchback, a red car, and a yellow car. The bottom portion shows a logic editor with various vehicle and action blocks. On the right, there are simulation controls and a variables table.

**Simulation Controls:**

- Simulation Controls: Pause, Step Forward, Stop
- Time: 1.640 s
- Enable Pacing to Slow Down Simulation:
- Slower: 0.05x, 1x, 20x (Faster)

**Simulation Properties:**

- Step Size: 0.02000 s
- Max Time: 1000.000 s

**Camera:**

- Camera View: Follow
- Actor: Car
- Distance: 5.000
- Height: 3.000

**Variables Table:**

Name	Value
Hatchback_InitialSpeed	14
Car_NumLanesToChange	2
Car_LaneChangeDirection	LeftOf
Car_DistanceBehindSpeedBump	-17.98385

[Scenario Edit Tool](#)

RoadRunner Scenario

Updated  
**R2023a**

# Learn about new features to design scenarios

## Pedestrian Actors



[Character Assets](#)  
*RoadRunner Scenario*

**R2022b**

## Actor Groups



[Truck & Trailer Scenario](#)  
*RoadRunner Scenario*

**R2022b**

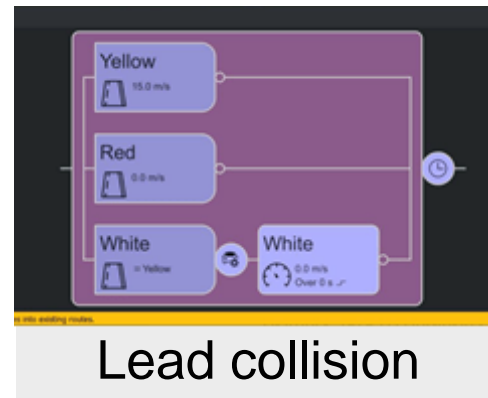
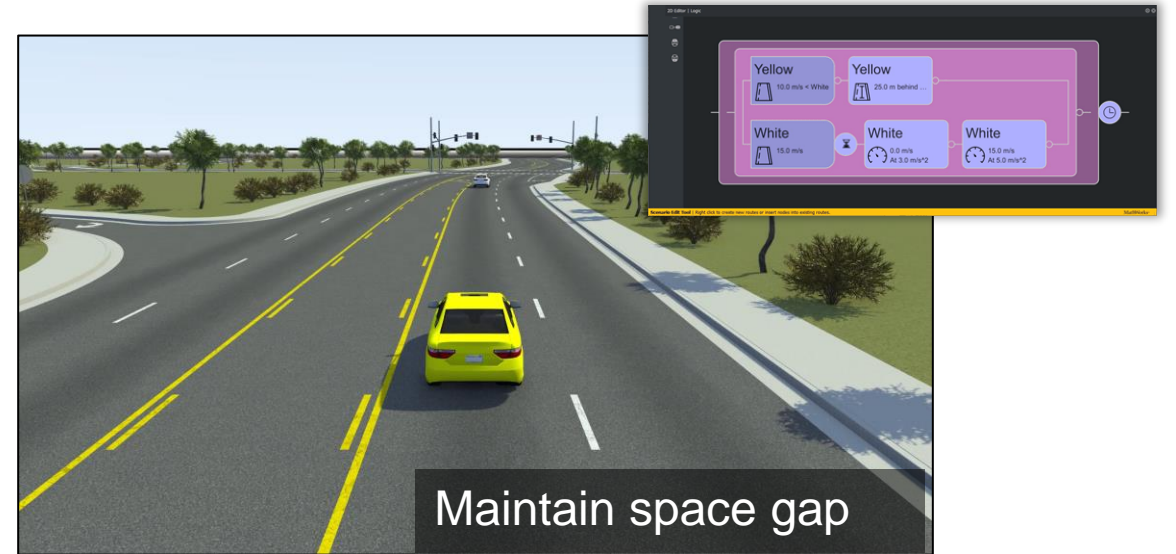
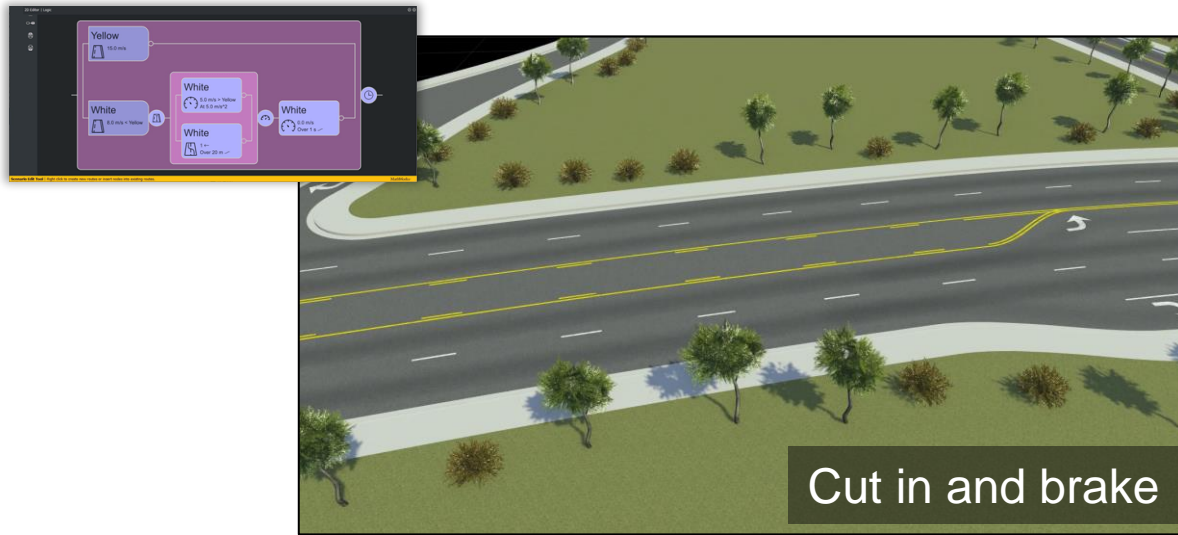
## Reverse Motion



[Reverse Motion Along Lane](#)  
*RoadRunner Scenario*

**R2023a**

# Utilize prebuilt sample scenarios

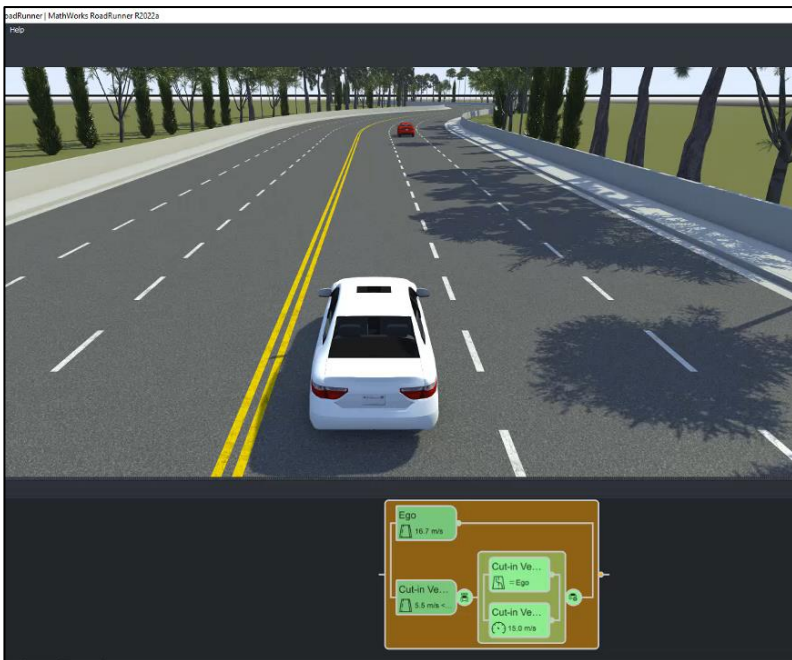


[Open and Explore Sample Scenarios](#)

RoadRunner Scenario



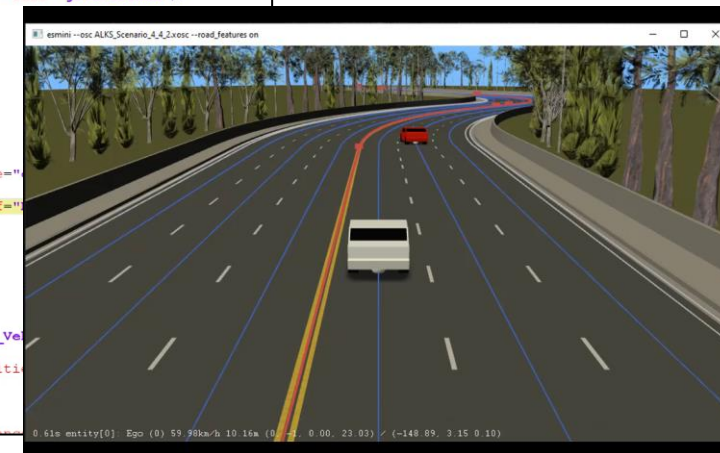
# Export scenarios to OpenSCENARIO V1.x and V2.0



OpenSCENARIO V1.x

```
<Condition name="Start Condition of Event_Vehicle2" conditionEdge="none"
  <ByValueCondition>
    <SimulationTimeCondition value="0" rule="greaterThan"/>
  </ByValueCondition>
</Condition>
</ConditionGroup>
</StartTrigger>
</Event>
<Event name="Event_Vehicle2_2" priority="overwrite">
  <Action name="Speed_Action_Vehicle2_2">
    <LongitudinalAction>
      <SpeedAction>
        <SpeedActionDynamics dynamicsShape="
          <SpeedActionTarget>
            <RelativeTargetSpeed entityRef="
          </SpeedActionTarget>
        </SpeedAction>
      </LongitudinalAction>
    </Action>
  <StartTrigger>
    <ConditionGroup>
      <Condition name="Start Condition of Event_Ve
        <ByEntityCondition>
          <TriggeringEntities triggeringEntiti
            <EntityRef entityRef="Ego"/>
          </TriggeringEntities>
          <EntityCondition>
            <SpeedRelativeCondition value="

```



<https://github.com/esmini/esmini>

OpenSCENARIO V2.0

```
81 do parallel:
82   ego.drive() with:
83     along(sedan__route)
84     speed(16.66mps, at: start)
85   serial:
86     cut-in_vehicle.drive() with:
87       along(sedan2__route)
88       speed(5.5mps, slow)
89       until (cut-in_v
90   parallel:
91     cut-in_vehicle.
92     cut-in_vehicle.
93     speed(15mps,
94   with:
95     until (ego.time
96
```

MathWorks is an ASAM Member and actively participates in the **OpenSCENARIO 2.0 Implementers Forum**

[Export to ASAM OpenSCENARIO RoadRunner Scenario](#)



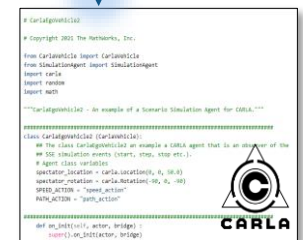
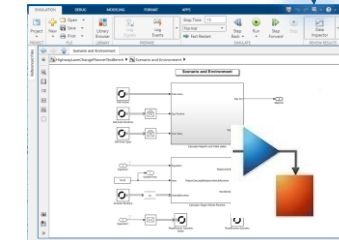
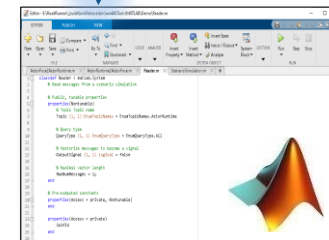
# Simulate scenarios with actor behaviors in multiple simulators

## Simulate Actors with MATLAB and Simulink

- Author MATLAB System objects or Simulink models to define actor behavior
- Tune parameters defined in MATLAB or Simulink
- Optionally, publish actor behavior as proto file or package

## Cosimulate Actors with CARLA

- Associate CARLA behavior with vehicles
- Export scenes and visualizations to CARLA
- Run cosimulations with CARLA



# Replay simulation from saved file

- Save simulation log to a file
- Replay from the file without computation from an associated cosimulation client

```

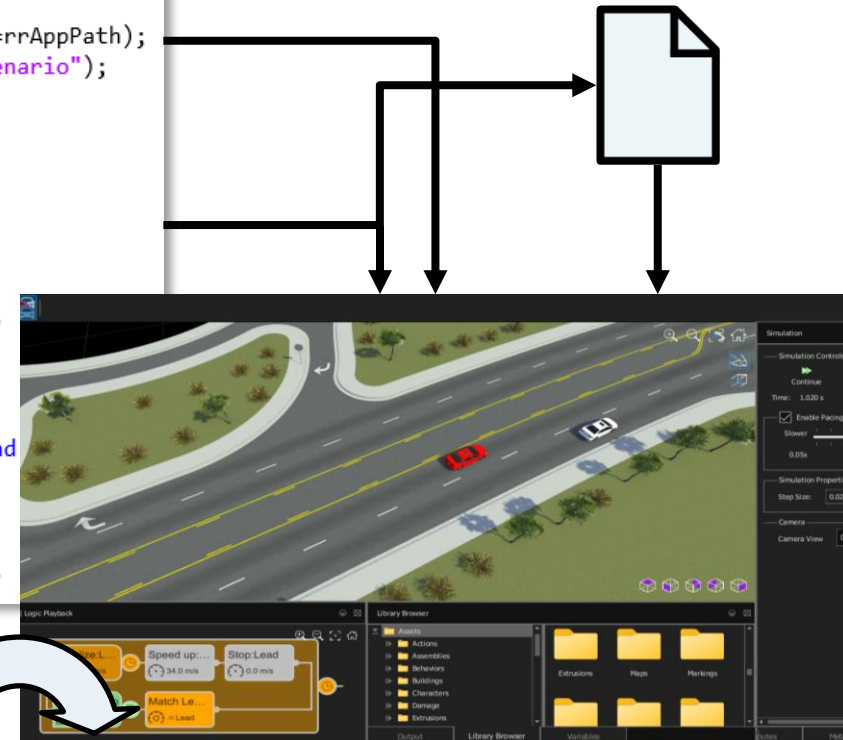
%% Setup paths
rrAppPath = "C:\Program Files\RoadRunner R2023a\bin\win64";
rrProjectPath = "C:\RR\R2023a";

%% Open and connect to scenario
rrApp = roadrunner(rrProjectPath, InstallationFolder=rrAppPath);
openScenario(rrApp, "LaneChangeInterruptsSwerve.rrscenario");
rrSim = createSimulation(rrApp);

%% Run simulation and log results
logFilename = "simulationLogFile1.rrsimlog";
set(rrSim, Logging="On")
set(rrSim, MaxSimulationTime=10)
set(rrSim, SimulationCommand="Start")
while strcmp(rrSim.get("SimulationStatus"), "Running")
    pause(1);
end

if exist(logFilename, "file"), delete(logFilename), end
save(rrSim, "SimulationLog", logFilename)

%% Replay
set(rrSim, "SimulationCommand", "Replay", logFilename)
  
```



## [Replay Simulation from Saved File](#)

RoadRunner Scenario, Automated Driving Toolbox

Design 3D scenes

Design scenarios

**Simulate driving applications**

Build scenarios from recorded data

Automated Driving Toolbox

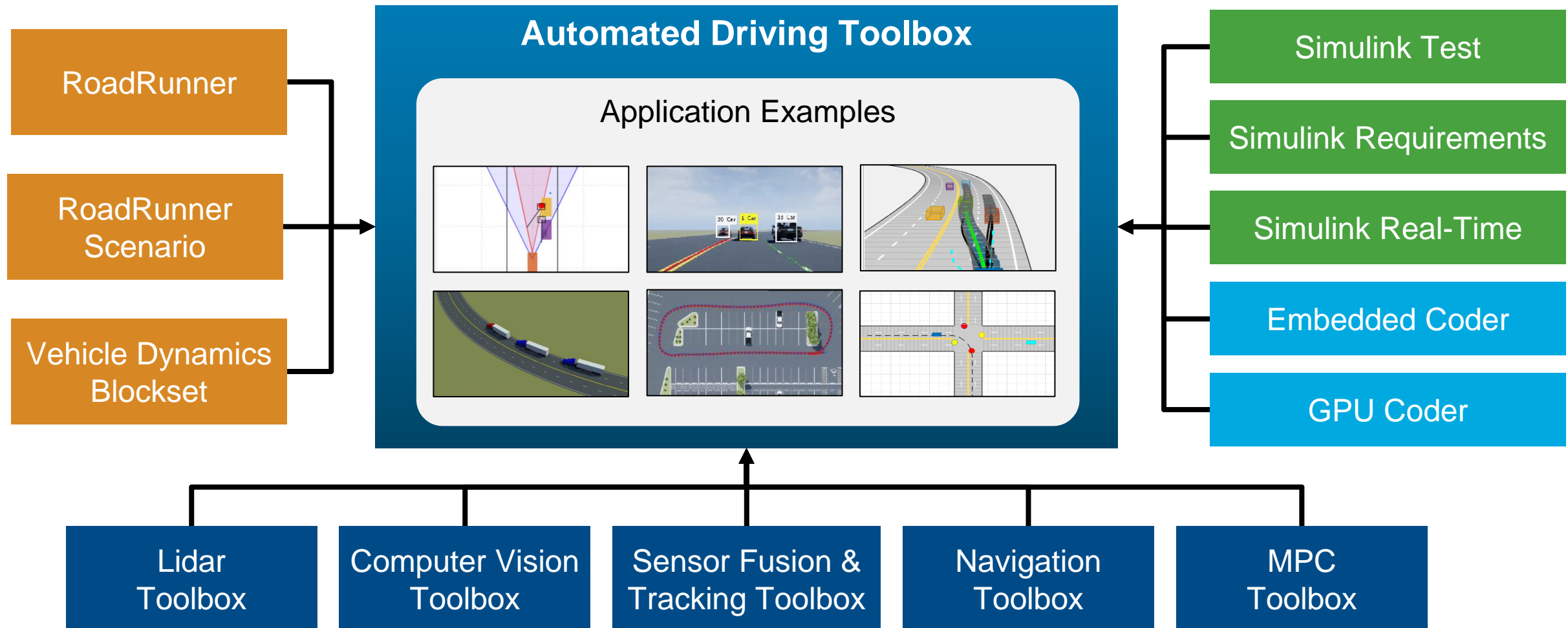
Lane  
Change

Emergency  
Braking

Platooning



# Simulate driving applications with Automated Driving Toolbox

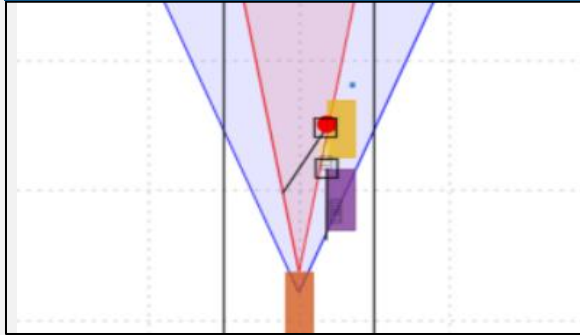




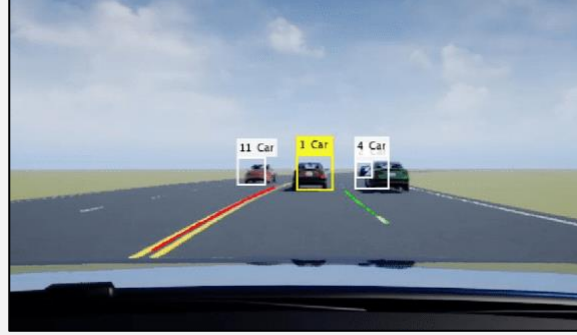
# Use application example families as a basis for design and testing

## Application Examples

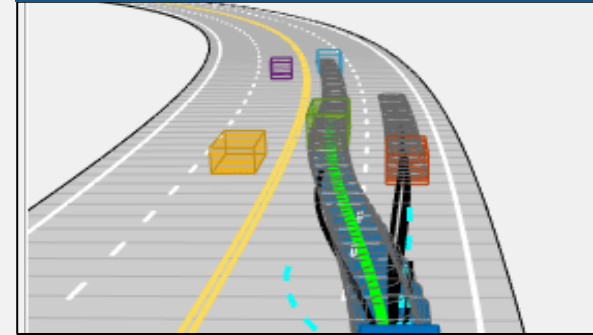
### Collision Avoidance



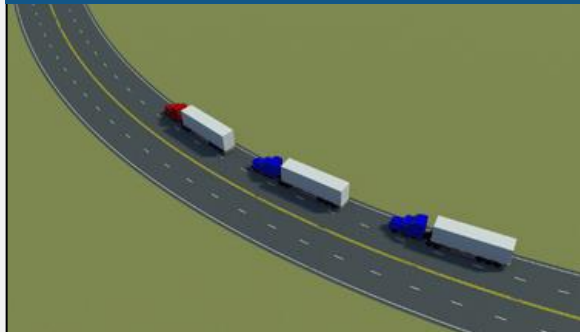
### Lane Following



### Lane Change



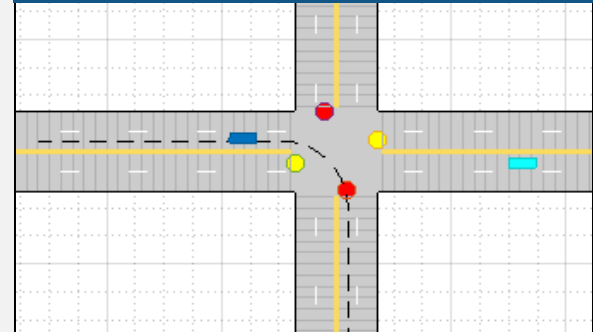
### Platooning



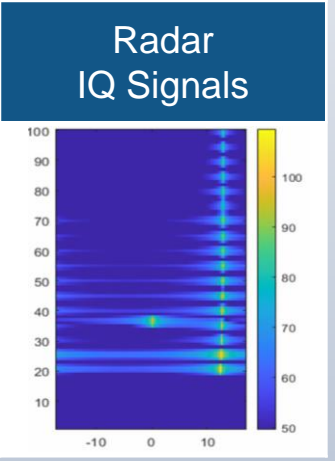
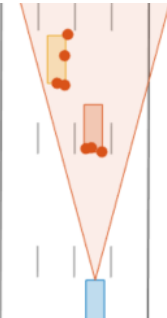
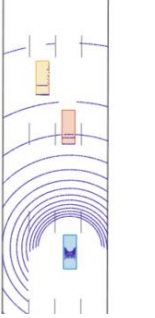
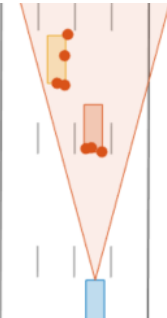
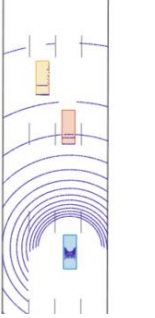

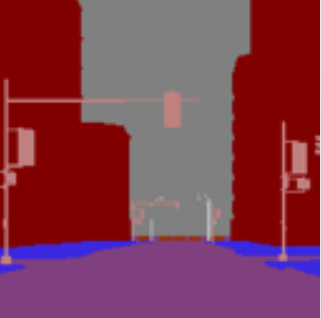

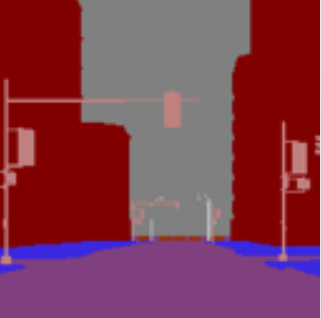
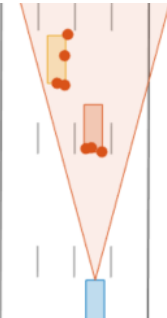
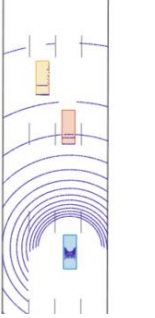

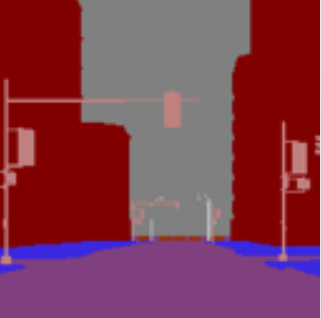
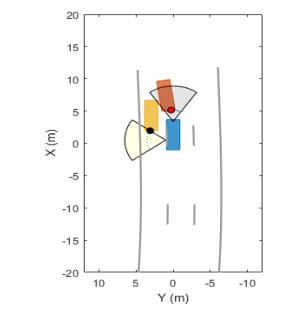
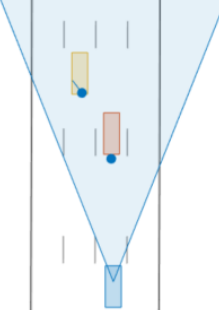
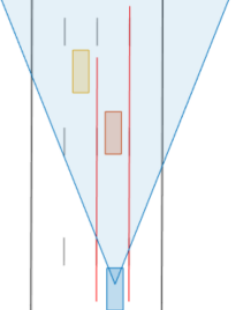
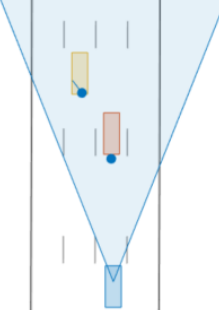
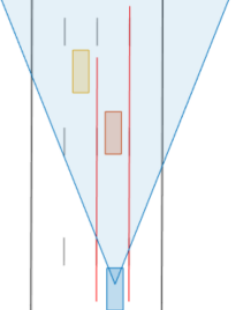




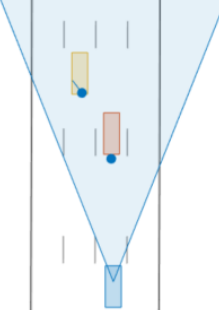
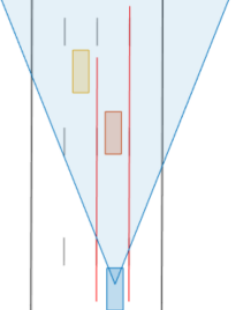


### Automated Parking



### Intersection Negotiation

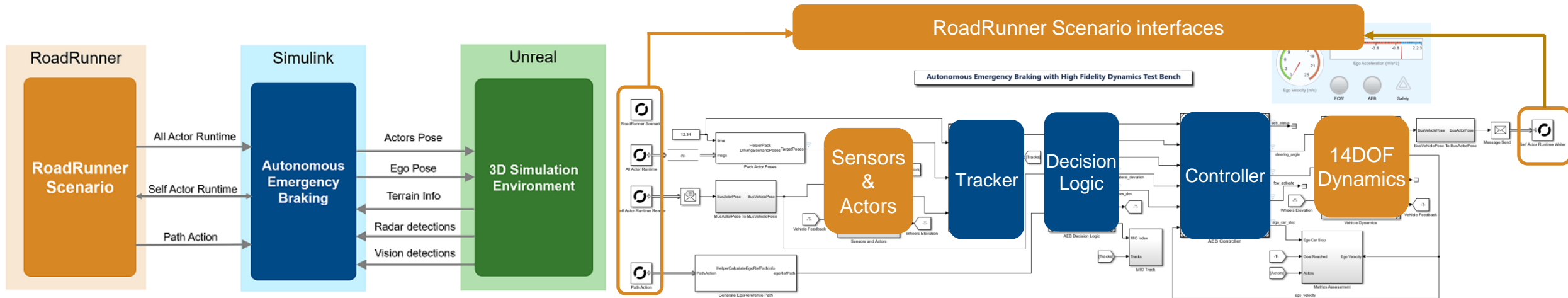


# Simulate sensors for automated driving applications

<p><b>Cuboid Sensors</b></p> <p><b>Radar IQ Signals</b></p> 	<p><b>Cuboid &amp; Unreal Engine</b></p> <table border="1"> <tr> <td data-bbox="547 364 866 478"> <p><b>Radar Detections</b></p>  </td> <td data-bbox="879 364 1197 478"> <p><b>Lidar</b></p>  </td> </tr> </table>		<p><b>Radar Detections</b></p> 	<p><b>Lidar</b></p> 	<p><b>Unreal Engine Sensors</b></p> <table border="1"> <tr> <td data-bbox="1286 364 1605 478"> <p><b>Monocular Camera</b></p>  </td> <td data-bbox="1617 364 1936 478"> <p><b>Semantic Segmentation</b></p>  </td> </tr> </table>	<p><b>Monocular Camera</b></p> 	<p><b>Semantic Segmentation</b></p> 	<p><b>Positional Sensors</b></p> <table border="1"> <tr> <td data-bbox="2063 364 2395 535"> <p>Wheel Encoder</p> </td> </tr> <tr> <td data-bbox="2063 542 2395 771"> <p>Global Positioning System (GPS)</p> </td> </tr> <tr> <td data-bbox="2063 778 2395 1006"> <p>Inertial Measurement Unit (IMU)</p> </td> </tr> <tr> <td data-bbox="2063 1013 2395 1242"> <p>Inertial Navigation System (INS)</p> </td> </tr> </table>	<p>Wheel Encoder</p>	<p>Global Positioning System (GPS)</p>	<p>Inertial Measurement Unit (IMU)</p>	<p>Inertial Navigation System (INS)</p>
<p><b>Radar Detections</b></p> 	<p><b>Lidar</b></p> 											
<p><b>Monocular Camera</b></p> 	<p><b>Semantic Segmentation</b></p> 											
<p>Wheel Encoder</p>												
<p>Global Positioning System (GPS)</p>												
<p>Inertial Measurement Unit (IMU)</p>												
<p>Inertial Navigation System (INS)</p>												
<p><b>Ultrasonic Detections</b></p> 	<table border="1"> <tr> <td data-bbox="547 821 866 935"> <p><b>Vision Detections</b></p>  </td> <td data-bbox="879 821 1197 935"> <p><b>Lane Detections</b></p>  </td> </tr> </table>	<p><b>Vision Detections</b></p> 	<p><b>Lane Detections</b></p> 	<table border="1"> <tr> <td data-bbox="1286 821 1605 935"> <p><b>Depth</b></p>  </td> <td data-bbox="1617 821 1936 935"> <p><b>Fisheye Camera</b></p>  </td> </tr> </table>	<p><b>Depth</b></p> 	<p><b>Fisheye Camera</b></p> 						
<p><b>Vision Detections</b></p> 	<p><b>Lane Detections</b></p> 											
<p><b>Depth</b></p> 	<p><b>Fisheye Camera</b></p> 											

Commonly used tools: Automated Driving Toolbox™, Radar Toolbox, Navigation Toolbox™

# Integrate Unreal Engine sensors with RoadRunner Scenario



- Co-simulate an autonomous emergency braking (AEB) system, designed in Simulink, with RoadRunner Scenario
- Uses a 14 degrees-of-freedom vehicle dynamics model
- Vision and radar sensors detect objects, and a terrain sensor detects road surface elevation in a 3D simulation environment



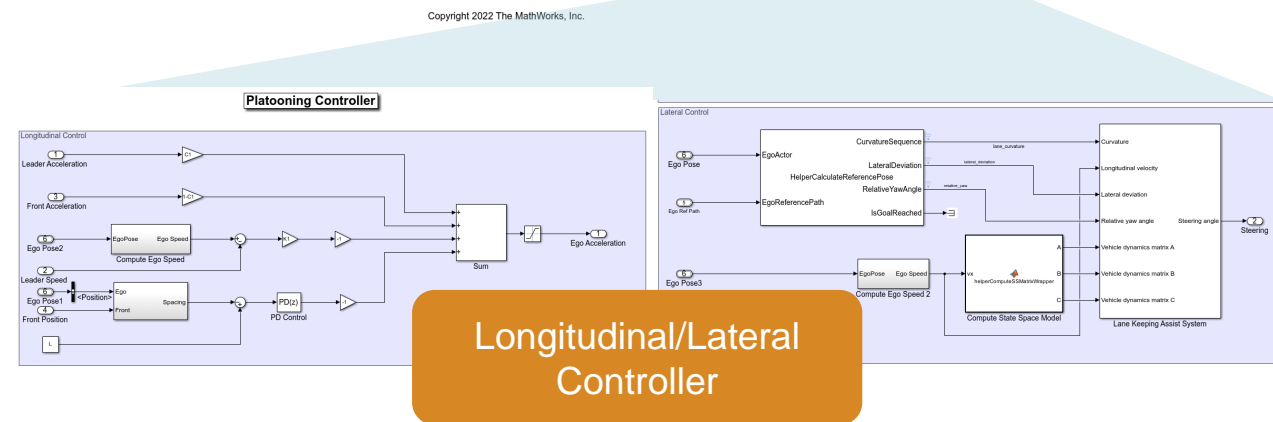
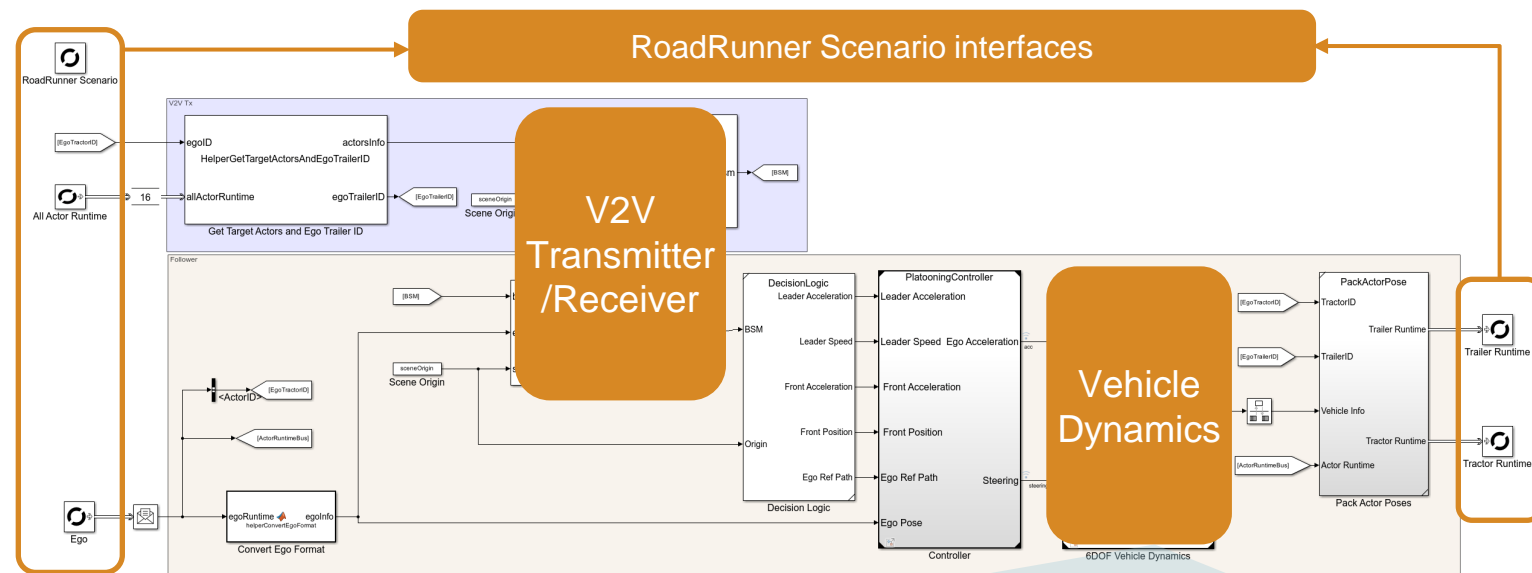
[Autonomous Emergency Braking with High-Fidelity Vehicle Dynamics](#)

Automated Driving Toolbox, RoadRunner Scenario, Simulink, Vehicle Dynamics Blockset

R2023a

# Design Platooning Controls with V2V Communication

- Leader follows behavior defined in RoadRunner Scenario
- Followers are modeled in Simulink
- Followers receive basic safety messages (BSM) and follow the leader
- Platooning controller specifies lateral and longitudinal controls for followers



## Truck Platooning with RoadRunner Scenario

Automated Driving Toolbox, Simulink, Vehicle Dynamics Blockset



Design 3D scenes

Design scenarios

Simulate driving applications

Build scenarios from recorded data

Scenario Builder for  
Automated Driving Toolbox

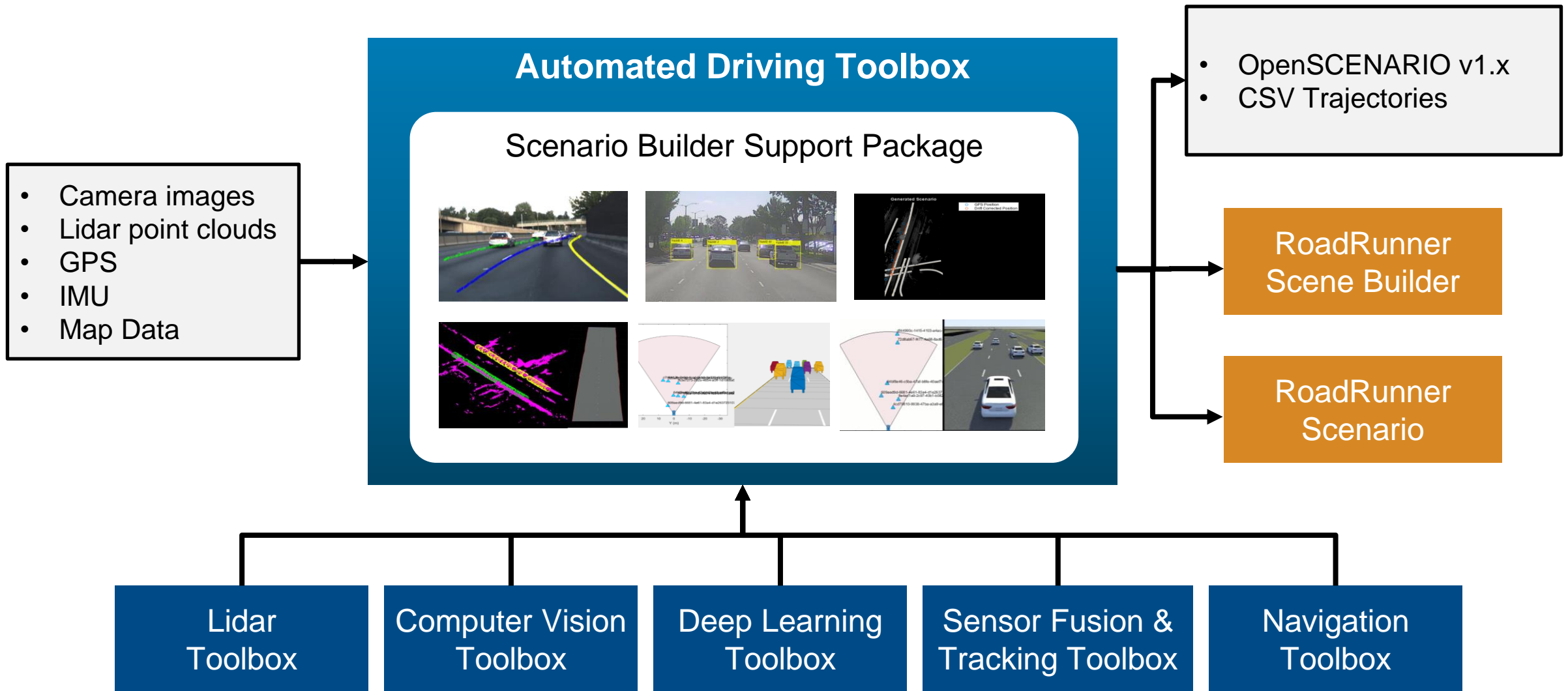
Reconstruct  
Lanes

Localize  
Ego Vehicle

Reconstruct  
Targets



# Build scenarios from recorded sensor data with Scenario Builder



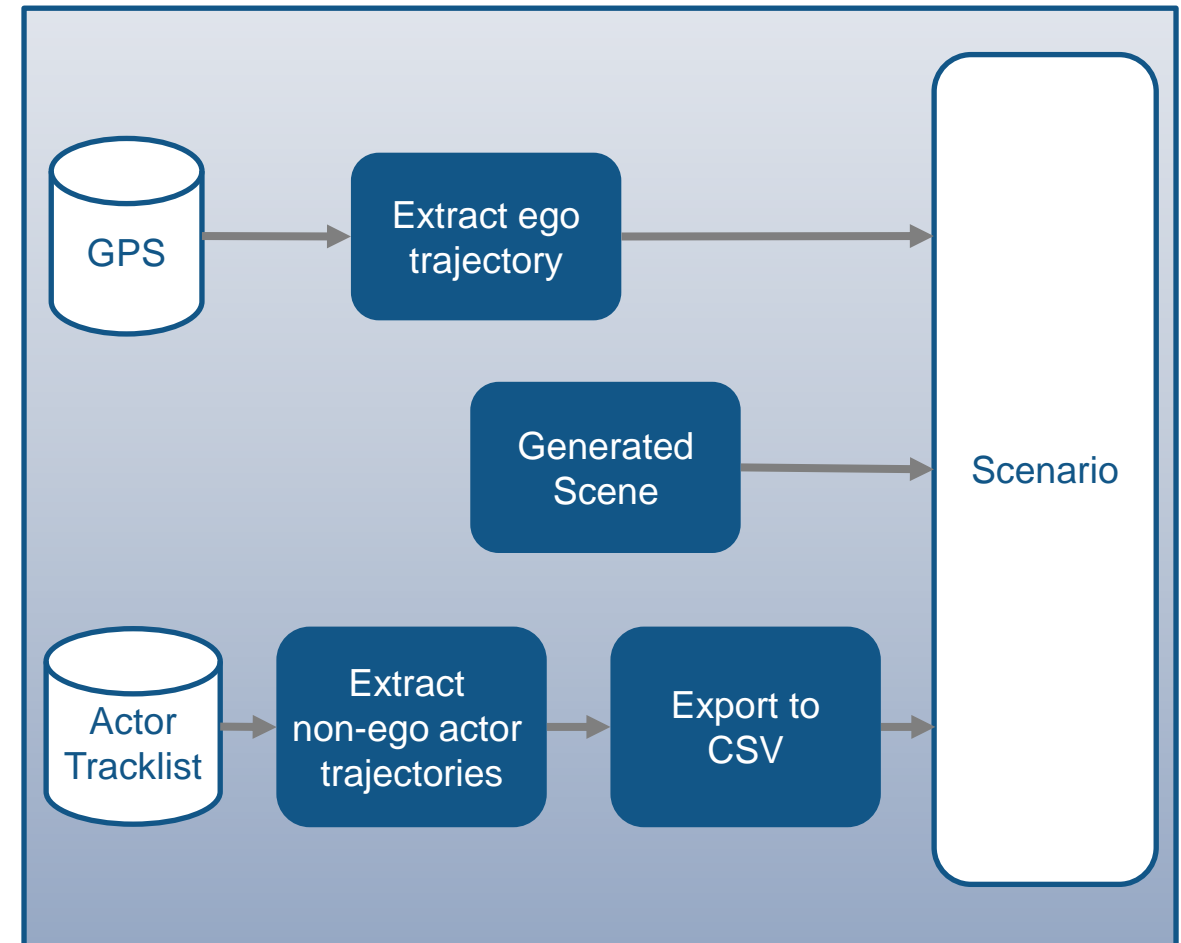
[Scenario Builder \(Support Package\)](#)

Automated Driving Toolbox

# Generate RoadRunner Scenario from Recorded Sensor Data



- Ego trajectories are extracted from GPS
- Non-Ego trajectories are extracted from Camera or Lidar
- RoadRunner API generates and runs scenario



[Generate RoadRunner Scenario from Recorded Sensor Data](#)

*Scenario Builder for Automated Driving Toolbox, RoadRunner Scenario*

Updated  
**R2023a**

# New examples demonstrate building scenarios from recorded data

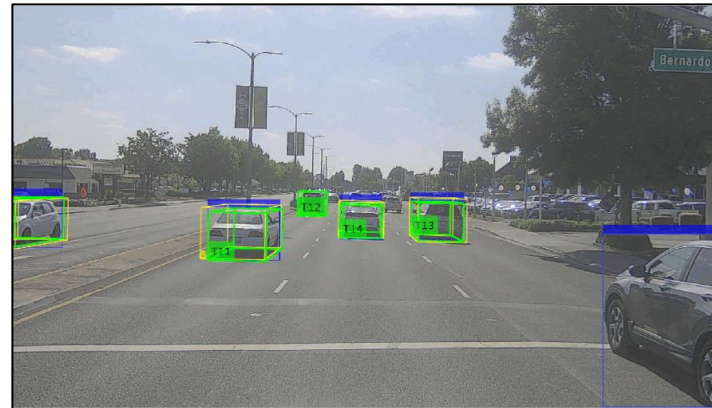
## Lane-level Ego Localization



[Ego Localization Using Lane Detections and HD Map](#)  
*Scenario Builder for Automated Driving Toolbox, Navigation Toolbox*

R2023a

## Reconstruct Targets



[Fuse Recorded Lidar and Camera Data to Generate Vehicle Track List](#)  
*Scenario Builder for Automated Driving Toolbox, Sensor Fusion and Tracking Toolbox*

R2023a

## Reconstruct Lanes



[Generate Road Scene Using Lanes from Labeled Recorded Data](#)  
*Scenario Builder for Automated Driving Toolbox, Lidar Toolbox, Computer Vision Toolbox*

R2023a



Design 3D scenes

Design scenarios

Simulate driving applications

Build scenarios from recorded data

RoadRunner



RoadRunner Scenario



Automated Driving Toolbox



Scenario Builder for  
Automated Driving Toolbox



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# MATLAB EXPO

Thank you



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